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# Sinclair Survivalist HANDBOOK

The Sinclair Survivalist Handbook is a new 70 page book that is filled with previously un-published program listings and articles, written by regular contributor's to TIME DESIGNS, for the TS1000/ZX81, TS1500, TS2068, and the Sinclair QL. Examples include: "Adapting external Examples include: "Adapting external keyboards to your TS1000", "BASIC Line Delete Utility", "Strategic Football", "Fix Your TS2068 Space Bar", "OS-64 Utilities", "Little League Scheduler", "Homemade ROM-Switch", "Draw Poker", "QL Super-BASIC Tutorial", "Using Quill With The QL Printer", "Inside the QL", and much more! If you like TIME DESIGNS...you'll like this new book. Order your cony today! book. Order your copy today!



The SINCLAIR Computer Technology Magazine

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MAY/JUNE '88

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"CH..CH..CHANGES"

Collecting all of the data for the user group and dealer listings really took a lot more of our time than I anticipated. Thus, our production schedule for TIME DESIGNS is off a bit. I hope that you will find these listings to be a valuable resource. We will be picking up our speed here to get back on track.

Our east coast subscribers suffer the most, with some issues taking four to six weeks for delivery. We find this service deplorable, especially since postage rates have increased considerably.

To cure this problem, we are in the process of obtaining SECOND CLASS mailing priviledges (reserved for magazines and periodicals). What this will amount to, is that the magazines will be processed just like FIRST CLASS mail, and our postage costs will be less in the long run. The drawback to this is that there will be more processing work when we mail on our end, and it also requires a large initial investment. We are submitting our application and a sample copy of TDM to the regional Postmaster for approval.

Please, we need YOUR help. It is VERY important that we keep our circulation rate up and continue to grow in order to obtain this better level of mail service. YOU are our best source of advertising (by

word of mouth). Please encourage your friends, fellow user group members, and other associates to subscribe to TDM. If you happen to read a "borrowed" copy...why not send for your very own. It's only \$16.95. Not a whole lot to spend for some decent computer information.

We are having to raise our foreign subscription rates to \$18.95 for surface mail. This will affect those customers who live in Canada, South America, Europe and elsewhere. We just couldn't absorb the recent raise in international mailing rates.

I forsee no raise in our annual subscription rates for the U.S., as long as we continue at our current level of pace. Perhaps even with the advent of the Z88 laptop computer (and other upcoming Sir Clive inventions), we may pick up some "new blood". I will also try to solicit advertising from software and hardware producers based in Great Britain. But over all, you could help us in a big way, by making sure that every Sinclair user you know is receiving their own TDM. You will benefit from faster mail delivery and a healthy magazine.

#### **ADVENTURES**

Doing the research for the User Group and Dealer listings in this issue was indeed an adventure. I spent hours on the phone tracking down possible leads, working off of old lists that were published while Timex was still in business. (Remember the User Group list in SYNC?) When my accountant sees the phone bill for the past month, he may have to be placed in a padded room!

I'm hoping that it was worth it, and that these lists will become the definitive work in this area. What we ended up with was 55 active Timex Sinclair User Groups, and 94 companies who still support our orphan line of computers. I personally feel that this

is quite amazing.

Researching the User Group list was a little like playing "detective". Most of the time, I would reach a dead end, or get some well-meaning chap on the line who would declare "Timex group? Oh, no. That group broke up years ago...you know...you just couldn't get anything for them anymore". Or, "we lost our meeting space..and I guess that was it". (That one seems like a flimsy excuse).

A lady told me that "my ex-husband once had a group, but I don't even know where he is now, or care for that matter." Then angerly added, "one day he came home and found his old beloved computer all smashed to bits on the front steps!!" (Good Grief!?)

#### THANK YOU IS IN ORDER

Again, I wanted to say thank you to Ralph Hammer of Las Vegas, Nevada for putting the bug in my ear about having an issue devoted to TS User Groups. He designed the excellent front cover logo (and several of the headings throughout this issue). It is his wish that the front cover logo design be put into the Public Domain for any group to use freely for hats, pins, or whatever, to help promote better national recognition.

#### MASS STORAGE AND GRAPHICS TWO

Don't forget, that next issue is devoted entirely on means of safely storing and retrieving data. Naturally floppy drives will be one topic of discussion, but you tape, NVM, and microdrive cartridge users shouldn't be disappointed either. One request I have had (and I hope will be implimented) is an introductory type article on the use of disks and an overview of the different systems available.

Then looking beyond to the issue after, we will be featuring "Graphics Two". This will enable us to publish all of the great art utilities that didn't make the first graphics theme issue due to a lack of space.

#### HELP SYD WYNCOOP FIND A JOB

Well not exactly a real job, since the one he has already is pretty darn good. Were talking about his new role here at TIME DESIGNS. He will be heading up a new regular column that will be focusing on "Programming Problems". It will be in the Question and Answer format like Joe Williamson's TS COMMUNIQUE which deals with hardware and repair problems, only Syd's column will deal with software and programming. So let's help Syd get started. He has expertise in both BASIC and Machine Code, and just might be able to offer you a solution to something you have been baffled by for some time. Send your TS1000 or TS2068 related programming questions to Syd Wyncoop, in care of TIME DESIGNS, 29722 Hult Rd., Colton, OR 97017.

#### A NOTE OF SADNESS

A short time ago, I received a notice in the mail that simply stated, "With deep regret, the family of Cedric Ronald Bastiaans announces his death on Saturday, the thirtieth of April, Nineteen hundred and eighty-eight".

Avid TDM readers know that Cedric was the author of the popular PUZZLE OF THE MONTH column. Just reading through an installment of one of the puzzles reflected his intelligence and attention to detail. I personally corresponded with him on several occaisons and admired his knowledge of electronics and computers. I believe that he worked on the team that invented the cassette tape. Cedric also was very active in both the LIST (NY) and Harrisburg (PA) User Groups. He will be greatly missed. Our sympathy goes out to his family.

I have one more "puzzle" to publish after the one that appears in this issue.

#### SEE YOU AT THE SHOW

I hope that as many of you that can will attend one of the Timex Sinclair conventions this summer. It is a great way to learn and obtain some great Stuff for your computer hobby. Those west of the Rocky Mtns and even further can drive (or fly) out to the West Coast show which will be held in Portland, Oregon; and those dedicated folks in the Cleveland, Ohio, mid-west area can drop in on the action there. Until next issue....keep computing!

- Tim Woods

# 

CADZ IS HERE

- \* DESIGN ON A 4 SCREEN PAGE
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# our Mailbag

#### MORE ON THE TS - PC CONTROVERSY

Dear Tim,

Recently there has been much discussion about featuring some IBM PC related material in Timex Sinclair publications. Personnally I would hate to see this happen. I understand the problems of a shrinking user base; and I understand the siren call of millions of PC/PC Compatible users. But seriously, is there anything a TS publication could offer a PC user that isn't already being offered? The answer is no! The odds of a TS publication being able to attract a PC user (unless said user is also a TS fan) is almost non-existent. Such a shift in editorial content would only antagonize die-hard TS users, while offering little to the "double-dippers".

The problem is that the PC market and the TS market are worlds apart philosophically. The PC user, generally speaking, is business oriented, able and willing to spend more on equipment and software (do I hear that siren call again?), and not the least interested in do-it-yourself hardware projects. The PC user expects to buy a complete system, plug in a diskette, and go to work. Have you ever noticed that few PC magazines have program

listings? And no hardware projects, either.

The TS market, on the other hand, is a hold over from the original hacker movement of the 60's and 70's. TS users would rather do it ourselves. We delight in taking what most would consider an obsolete system and making it "state of the art". I wish I had a dollar for every time a co-worker has asked, "A Timex? Why do you use that toy? Why don't you get a real computer?" My answer remains: Because it's fun...that's why!" As Fred Nachbaur pointed out, I have a chance of truly understanding a ZX81. After an eight hour day working with products of the "Big Blue", I am ready to enjoy the frustrations of a soldering iron and schematic. Man derives delight from creating and doing; solving problems is extremely satisfying! Our technological age has removed the opportunity for problem-solving, for the simple act of creating. Such activities as modeling, painting, sculpting, and TS hardware/soft ware hacking give us back some of that lost creativity.

Obviously, this leaves you (and other TS suppliers) out on a limb. In order to remain viable, in an age of increasing costs and declining profits, you and every other TS related business must increase you customer base. However, in my opinion, attempting to reach out to a PC market would only

result in sawing off the limb behind you!

Personally, I believe a better answer might be to address all of the orphans. For example, Coleco Adam and Texas Instrument users are in the same boat as TS Users. An effort to bring together all orphaned owners could only result in a renewed interest in all of these machines. I recently acquired a TI99 in a trade. How nice it would have been to have a common source of information, hardware and software! Anyone who bothers to retain and use one of these "classic" computers possesses at least a little of the "Hacker Ethic". Perhaps we should pool our resources? At least we would share a common goal and purpose, one we do not share with the average PC user.

Finally, in closing, I would like to congratulate you in your efforts to continue to serve us, the family of TS users. I would also like to thank the suppliers who continue to give us, the TS user, new products, old products, reasonable prices, and a

new "lease on life" everyday.

Edward Snow Orlando, Florida Editor: I'm glad your letter came in this week, as it will allow me to clarify our editorial policy. Some letters received recently, lead me to believe that there was some confusion as to what I was saying in the article entitled "Send In The Clones" (see TDM, Jan/Feb '88). To restate: "At this time, I feel that to include IBM information as part of our regular format in TDM isn't really necessary. There are already hundreds of PC publications, but only a few for the Timex Sinclair...TIME DESIGNS will remain a Sinclair magazine".

I'm not sure how folks have concluded that we are "switching over"...but the fact is, this is simply not true (one particular gent wrote: "I hope that your transition over to the other brands of computers is a slow one...I still enjoy my Timex".). Eee Gads! Maybe their confusing us with somebody

else.

Ed, while I agree with your excellent entirely, I still feel that it may be possible to interest those subscribers who have gone on to bigger computers to stay with us here at TDM, simply the fact of their Circles. for the fact of their Sinclair "heritage". Even though I now own a foreign import automobile, I am still very interested in "classic" Chevrolet hot rods that I followed as a young person. Maybe I am totally off-the wall, and even dead wrong. But don't you think the PC converted ex-Sinclair person would be interested in what's going on in our little neck of the woods? (Such as news about what Sir Clive is dabbling with, perhaps a do-it-yourself project using surplus PC parts, or even the compatibility link between say the Z88, or the QL, with other computers.) I have been pursuing this issue even in our promotional literature...to try and attract, and bring back to the "fold" these ex-TIMEXers. I know that the purist Sinclair folks, and even the "double dippers" (borrowing your phrase) to some extent are good customers...but is it too presumptuous on my part to assume these prodigals would ever spend \$16.95 to get our mag?? I would like to hear from those folks who right now are on the tail-end of their subscription with us and have traded in for new equipment. Will they re-inlist for another year?
The "other orphan" issue is an interesting one,

The "other orphan" issue is an interesting one, and has been recommended to me before. I understand that there is a large contigent of Adam users who are dying to find resources for their favorite computer brand. I think much marketing research would need to be done before any conclusion could be drawn about adopting these other orphans. I would be interested in hearing from anyone who is in touch with the "other orphan" markets, concerning, what other publications are available, are any dealers still catering to them, and what the estimated

number of users might be?

#### DON'T LET 'EM BURN!

Sirs,

First, I would like to commend you on producing the best Timex Sinclair magazine ever! So much information, it is like being a member of a user's club. Should my house catch fire, save the TDM issues please, Mr. Fireman.

Secondly, does anyone out ther know of a product similar to the EPROM programmer produced by Orme, in the U.K.? I read a description of the board in an old Sync issue (May/June 1983, page 36), where you just poked the values into the 8192-10239 area, and the chip was then programmed. Sounds perfect to me. I have not had very good luck with ordering overseas, and hope someone on this side knows about it or a similar product.

Has anyone built the 64K Buffer/Programmer that was in Radio-Electronics Magazine (August 1985, page 59, and continued to September 1985 page 78)? I have finally worked out the bugs. The schematic and parts list contain untold errors. I will help anyone if they send a SASE.

David Hartman 2 Gillis Road Portsmouth, Virginia 23702

Editor: You might try writing to John Oliger, 11601 Whidbey Drive, Cumberland, IN 46229, for information on the EPROM programmer that he sells in both kit form and a fully assembled version.

#### DROP DOWN MENUS

Dear Editor,

Mr. Lemke's article in the March/April '88 issue gives us a very useful facility, and ends with "maybe someday we'll see some 2068 programs using real drop-down menus". This only reinforces my longheld contention that the current level of 2068 programming sadly lacks sophistication compared to that for the Spectrum.

that for the Spectrum.

The WRITER (see the accompanying screen dump) has superb windowing facilities (6 main menus, 10 sub-menus) to match those "newer, bigger" computers, and has been available for at least two years, as has the ART STUDIO, to name but two. Surely we have some 2068 programmers who can produce something like this, or have they all gone over to those "newer, bigger" machines?

#### Bill Rutter Burnaby, British Columbia Canada

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Screen dump from THE WRI showing a wain pull-down w	TER wordprocessor enu, and two sub-w	for Spectrum, enu overtays.	

Editor: Your point is well taken. I would be interested in compiling a list of companies in Great Britain that are reliable to deal with, and handle foreign orders. Does anyone have a favorite Spectrum software or hardware dealer?

#### TS2068 GRAPHICS

Here is a short graphics program called "windows" submitted by Eric-J. Kongs, Wilmington, California. Try it out on your TS2068 to see the special effect.

Using the Graphics Mode and the Symbol Shift (s) key the graphics of a\$ can be entered as follows:

a\$(1)="(s)4,3,3,7" a\$(2)="(s)5,space,space,5" a\$(3)="(s)5,space,space,5" a\$(4)="(s)1,(s)3,(s)3,(s)2"

1 REM "WINDOWS" 10 GOSUB 200 20 LET q=FN r(29):LET t=FN r(19) 30 LET i=FN r(7):LET p=FN r(8) 40 IF i=p THEN GOTO 30 50 FOR n=0 TO 3 55 REM try BEEP .03,q here 60 PRINT INK i; PAPER p;AT t+n,q;a\$(n+1) 70 NEXT n 80 IF INKEY\$="s" THEN STOP 90 IF INKEY\$="c" THEN CLS 100 GOTO 20 200 RANDOMIZE:BORDER 0:INK 0:PAPER 7:CLS 210 DEF FN r(x)=INT (RND\*x)220 DIM a\$(4,4) 230 LET a\$(1)=CHR\$139+CHR\$131+CHR\$131+CHR\$135 240 LET a\$(2)=CHR\$138+CHR\$32+CHR\$32+CHR\$133 250 LET a\$(3)=CHR\$138+CHR\$32+CHR\$32+CHR\$133 260 LET a\$(4)=CHR\$142+CHR\$140+CHR\$140+CHR\$141 270 RETURN

#### PRIME FACTORS

The following short listing was sent in by Ron Ruegg of Prairieville, Louisiana. "PRIME FACTORS" will be of interest to those who like solving puzzles (lines 10-45). It should be self-explanatory, but lines 1010-1020 have been included to illustrate a simple way of using it.

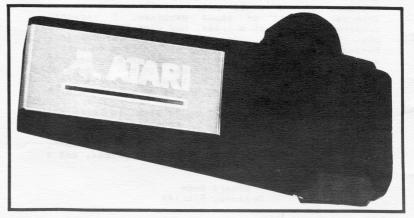
10 REM Prime Factors/RRUegg
11 REM Enter with G=Given #
Positive Integer>= 2
12 REM Exit with N Factors in
ascending order in F(N)
13 REM Uses H,H();
14 IF G<2 OR INT G<>6 THEN LET
G=0: RETURN
16 LET N=0: LET H=2
18 LET N=N+1: LET H=2+H
20 IF H(G+1) THEN GO TO 18
22 DIM H(N): LET H(1)=1
24 LET N=0: LET H=3
25 LET N=N+1
28 IF INT (G/2)=G/2 THEN LET H
(N)=2: LET G=G/2: GO TO 26
30 IF H>G THEN GO TO 35
32 IF INT (G/H)=G/H THEN LET H
(N)=H: LET G=G/H: LET N=N+1: GO
TO 32
34 LET H=H+2: GO TO 30
36 LET N=N-1: DIM F(N)
38 FOR I=1 TO N
40 LET G=G\*+H(I): LET F(I)=H(I)
42 NEXT I
44 DIM H(1): RETURN
45 REM G same as at entry
1010 CLS: INPUT G
1020 FOR I=1 TO N: PRINT F(I): N
EXT I

#### A FASTER JOYSTICK

Dear Tim,

I just found a good joystick for the QL or 2068 which has an excellent reaction time...the Atari Pro-Line model CX24 (about \$10). To adapt it to our computers, take it apart (two screws) and slide off the red and yellow wires from the circuit board contact. Put it back together and your in business.

Earl L. Kielgass Tempe, Arizona



# National TS Users Group Directory

#### User Group Information Key a) USER GROUP'S OFFICIAL NAME b) MAILING ADDRESS c) PERSON TO CONTACT d) PHONE NUMBER OF ABOVE PERSON (if available) e) CURRENT MEETING PLACE f) FREQUENCY OF MEETINGS g) CURRENT NUMBER OF ACTIVE MEMBERS h) CURRENT GROUP OFFICERS i) YEAR GROUP WAS FORMED j) OFFICIAL NON-PROFIT STATUS k) NAME OF REGULARLY PUBLISHED NEWSLETTER 1) FREQUENCY OF PUBLICATION m) CURRENT NEWSLETTER EDITOR n) ARE NON-MEMBER SUBSCRIPTIONS ACCEPTED (and the annual cost) o) WHAT COMPUTER MODELS ARE REPRESENTED IN YOUR GROUP (see key) P) IS THERE A GROUP LIBRARY FOR MEMBERS q) PARTICIPATES IN PUBLIC DOMAIN SOFTWARE SWAP PROGRAM r) SPECIAL PROJECT(S) GROUP IS CURRENTLY WORKING ON

#### ARIZONA

```
a) 1st Sinclair Users Group of Phoenix
b) 8157 McLellan Rd.
   Glendale, Arizona 85303
c) 1. Tony Toccora (address above)
   2. Moosa Marafi (phone number below)
d) (602) 246-8061
  Yucca Branch-Public Library
f) 1st and 3rd Saturday of each month
h) President: Tony Toccora
   Vice President: Moosa Marafi
   Treasurer: Tony Toccora
   Librarian: Fred Carrick
i) 1982
j) yes
1)
m)
n)
0) 1, 2, 3, 4, 5, 8, 9
p) yes
q)
r)
```

#### CALIFORNIA

```
a) Timex Sinclair Special Interest Group (SIG)
   of the San Diego Computer Society
b) 8155 Jamacha Rd.
   San Diego, California 92114
c) Tim Edwards
d) (619) 462-3724
e) North Park Recreational Center
f) 1st Thursday of each month
  15
h) Coordinator: Tim Edwards
i) 1982
j) yes
k)
1)
m)
0) 1, 2, 3, 4, 5, 9
p) yes
q)
```

```
Computer Model Key
1. TS1000/ZX81
2. TS2068
3. QL
4. ZX SPECTRUM
5. TS1500
6. Z88
7. IBM/CLONE
8. PC-8300
9. ZX80
10. Other Brands
```

```
a) Peninsula Users Group
         b) PO Box 1312
            Pacifica, California 94044
         c) George Mockridge
         d) (415) 878-1773
         e) Peninsula Hospital, Burlingame, California
         f) 3rd Sunday of each month
         g) 50
         h) President: George Mockridge
            Chairman: Norm Lehfeldt
            Chairman: Jack Dohaney
         i) 1983
         j)
         k) "TIMELINEZ"
         1) monthly
         m) Andy Hradesky
         n) yes, $15/year
         0) 1, 2, 3, 4, 5, 8, 9
         p) yes
         q) yes, write for details
         r) Sinclair survival
 a) Sacramento Timex Sinclair User Group
 b) 312 B Street
    Roseville, California 95678
   Jim Griffis
 d) (916) 783-0919
 e) write or call for details
 f) write or call for details
 h) Chairman: Jim Griffis
 i) 1983
 0) 1, 2, 3, 4, 5, 9
 p) yes
a) GUTS/SV (Timex Sinclair Silicon Valley Users)
b) 6675 Clifford Dr.
    Cupertino, California 95014
 c) Bill Miller
d) (408) 253-3175
 e) Cupertino Public Library
 f) last Wednesday of each month
 h) Information Coordinator: Bill Miller
 i) 1982
```

```
k) "TIMELINEZ/SincLink"
1) write or call for details
m) Andy Hradesky
n) subscribers become GUTS/SV members, $15/year
0) 1, 2, 3, 4, 5, 8, 9
p) yes
q) yes, via the LogOn BBS, write or call for details
r) transcribing group info files on standard media/format
```

g) 8

j) 1) m)

q)

g) 32

j)

```
a) West Los Angeles ZX Users Group
b) PO Box 34545
   Los Angeles, California 90034
c) Dr. George Kuby
d) (213) 551-9454, after 3pm
e) The Westside Pavilion, West Los Angeles, California
f) semi-monthly
g) 200
h)
i) 1978
j)
k) ZX Computer Users Group newsletter
1) semi-monthly
m) George Kuby
n)
0) 1, 2, 3, 4, 5, 7, 8, 9, 10
p) yes
q)
r)
a) South Bay Computer Club
b) 2316 Walnut Ave
   Manhattan Beach, California 90266
```

e) club currently meets with the West LA ZX Users Group (see listing above). Write or call for further details.

#### COLORADO

c) John W. Petersend) (213) 545-9581

```
a) Mile High Timex Sinclair User Group
b) 601 S. Grant St.
   Denver, Colorado 80209
c) Kurt Carlson
d) (303) 733-4391
e) call or write for details
f) monthly
g) 12
h)
i) 1982
k) "Mile High TS Group Newsletter"
1) monthly
m) Kurt Carlson
n) yes, $10/year
0) 1, 2, 3
p) yes
q) yes (write for details)
r) ZX81 control of a model sailboat
```

#### CONNECTICUT

```
a) Greater New Haven Timex Sinclair User Group
b) 256 Lloyd St.
New Haven, Connecticut 06513
c) Dennis N. Silvestri
d)
e) write for details
f) monthly
g) 4 (note: newly formed group)
i) 1988
j)
k)
1)
m)
n)
0) 1, 2, 3, 6
p) yes
q)
r) trying to find and meet with other Timex Sinclair
   users in the New Haven area
```

#### FLORIDA

```
a) Northeast Florida Timex/Sinclair Users Group
b) 2942 Christopher Road
   Jacksonville, Florida 32217
c) Tom Phillips
d)
e) Regency Branch Library
f) 2nd and 4th Saturday of each month, 10am-1pm
g) 32
h) President: Steve Berg
   Secretary: John Kuhn
Treasurer: Bill Fisher
   Newsletter Exchange: Tom Phillips
   Librarian: Norm Petrik
i) 1982
j)
k) "The Sinc Times"
1) bi-monthly
m) Steve Berg
n) yes, $9/year
0) 1, 2, 3, 5, 8, 9
p) yes
9)
r) just finished TS Winterfest
a) Sun Lake User Group
b) 342 Trotter Court
   Sanford, Florida 32773
c) Munson H. Cockayne
d)
e) Sunlake Estates Clubhouse, Grand Island, Florida
f) 3rd Thursday of each month
g) 10
h) Director: Munson Cockayne
   Secretary: Robert Cockayne
i) 1986
j)
k)
1)
m)
n)
0) 1, 2, 3, 4, 5, 8, 9
p) yes
q)
r)
a) Gainesville Sinclair Group
b) 508 N.W 35 Terrace
   Gainesville, Florida 32607
c) Rob Martin
d) (904) 371-2333
e) Unitarian Universalist Fellowship (Millhopper Area)
f) 2nd Monday of each month, 7:30pm
g) 10
h)
i) 1988 (reformation of former Gainesville TS group)
i)
k)
1)
m)
n)
0) 2, 3
p) yes
q) yes, on local BBS, write or call for details
a) Northwest Florida 2068 Timex Sinclair User Group
b) 402 Pine Terrace Circle
    Milton, Florida 32570
c) Ed Salter
d) (904) 623-8178
(904) 894-5311
 e) write or call for details
f) write or call for details
 g) 5
 h) President: Ed Salter
 i) 1986
 j) yes
 k)
 1)
 m)
 n)
 0) 1, 2, 10
 p)
```

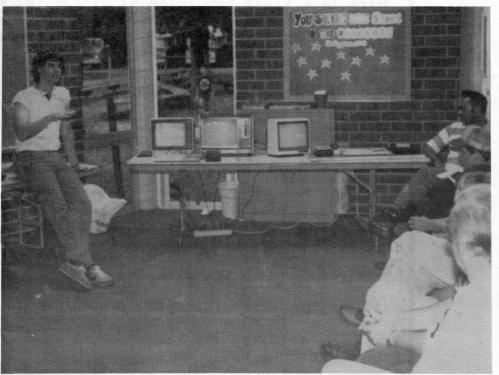
r) transferring programs on tape to disk (Aerco)

#### GEORGIA

```
a) Timex/Sinclair Computer Club of Central Florida
b) 5020 North Lane #24
   Orlando, Florida 32808
c) Darrell Stec
d) (407) 298-7412
e) write or call for details
f) 2nd and 4th Sunday or each month
g) 15
h) Presidents: Darrell Stec & Dan Wolf
   Vice-President: Niel Cohen
i) 1983
j)
k)
1)
m)
n)
0) 1, 2, 3, 4, 5, 8, 9
p) yes
q) yes, write for details
r) 1. setting up a group BBS
   2. QL control of automated equipment
```

```
a) St. Petersburg Chapter of TAS BAM
b) 5956 46 Ave N.
St. Petersburg, Florida 33709
c) George Fetherman
d) (813) 548-4278
e) Beach Federal Savings & Loan, Seminole, Florida
f) 2nd Saturday of each month
g) 10
h) Chairman: George Fetherman
i) 1982
j) yes
k)
1)
m)
n)
o) 1, 2, 3
p)
```

r) modifying 2068 disk drive systems



#### a) Atlanta Timex Users Group b) 229 Ponce de Leon Ave #16 Atlanta, Georgia 30308 c) Bret Lanius d) (404) 875-8046 e) write or call for details f) monthly g) 12 h) President: Bret Lanius Secretary: Laurie Futrell j) k) 1) m) n) o) 1, 2, 3, 4; 5, 8, 9 p) yes q) r)

#### ILLINOIS

```
a) Chicago Area Timex Users Group
b) 1885A Yorktown Ave.
   Great Lakes, Illinois 60088
c) Gary Lessenberry
d) (312) 473-9415
e) Downers Grove Public Library
f) third Saturday of each month
g) 25
h) TS2068 Coordinator: Gary Lessenberry
   QL Coordinator: Butch Weinberg
Meetings Coordinator: Steve Cooper
   Treasurer: Paul Beatty
i) 1986
j) yesk) "The Nite-Times News"
1) monthly
m) Gary Lessenberry
n) yes, $6/year
o) 1, 2, 3, 8
p) yes
q) yes, write for details
```

#### INDIANA

a)	Indiana Sinclair-Timex Users Group
b)	513 East Main
	Peru, Indiana 46970
c)	Frank Davis
d)	(317) 473-8031
e)	Eagledale Public Library, Indianapolis
	monthly
g)	46
h)	President: Frank Davis
	Vice-President: Paul Holmgren
	Secretary: Willie Jones
	Treasurer: Carol Davis
i)	1986
j)	applied for
k)	"I.S.T.U.G. Newsletter"
1)	11 issues a year minimum
m	Frank Davis (substitute: Mike Felerski)
n	yes, \$7.50/year
0	1, 2, 3, 4, 5, 9
P.	) yes
	) yes, write for details
r	

#### IOWA

```
a) GRAGIST(Cedar Rapids And Greater Iowa Sinclair Timex)
b) 3310 Clover Drive S.W
   Cedar Rapids, Iowa 52404
c) Donald S. Lambert
d) (319) 364-4330
e) write or call for details
f) monthly during December thru May
g) 5
h)
i) 1986
j)
k)
1)
m)
n)
  1, 2, 5, 8, 9
0)
p)
r) computer controlled camera on a kite
a) Omaha/Council Bluffs Area Timex Sinclair Group
b) 3700 Twin City Dr
   Council Bluffs, Iowa 51501
c) Jerry Ebsen
d) (712) 366-9569
e) call or write for details
f) monthly
g) 6
h) Coordinator: Jerry Ebsen
i) 1985
k)
1)
m)
0) 1, 2, 5
p) yes
q) yes, write for details
r) converting software to disk drive (Aerco)
```

#### KANSAS

```
a) Kansas Area Timex/Sinclair Users Group
b) PO Box 17579
   Wichita, Kansas 67217
c) Paul Reynolds
d) (318) 529-2575
e) Sedwick County Courthouse, 9th Floor
f) 2nd and 4th Tuesday of the month
g) 25
h) President: Paul D. Reynolds
   Vice-President: Randy Cummings
   Treasurer: Paul D. Reynolds
i) 1981
k) "KATS KOMPUTER KNEWS"
1) monthly
m) Ken Cummings (Assistant Editor: Matt Kiddoo)
n) yes, $5/year
0) 1, 2, 4, 5, 9
p) yes
r) BBS with online software library
a) Sinclair Users of Kansas City
b) 237 Mellott
   Edwardsville, Kansas 86113
c) Phil Roberts
d) (913) 441-1240
e) Plaza Library, Kansas City, Missouri
f) 3rd Saturday of the month, 1-4 pm
g) 10
h) President: Phil Roberts
   Secretary: Asie Mahone
   Treasurer: Larry South
i) 1982
k)
1)
m)
   1, 2, 3, 4, 9
p) yes
9)
```

#### KENTUCKY

a) Sinclair Louisville User Group

b) 1434 Goddard Ave Louisville, KY 40204 c) Jim Pitts d) (502) 459-5804 e) Central Government Center, outer-loop f) 2nd Wednesday of each month, 7:30pm h) President: Jim Pitts Secretary: Bob Crecco Treasurer: John Hamilton Public Affairs: Ray Manley Newsletter Exchange: Jim Dodrill i) 1984 1) k) "SLUG Newsletter" 1) monthly m) Shawn Merrick n) yes, \$10/year 0) 1, 2, 3, 4, 5, 8, 9 p) yes q) yes, write for details r) converting 2050 modems to RS232

2 NEW RELEASES FROM

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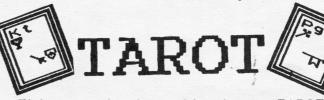
2068 software producers!

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ONLY \$12.95 plus \$2. Pl



This one is for all of you TAROT card enthusiasts. I really have not seen a better program of its type for the 2068. It is fun to get your readings done by THE AMAZING CLIVE from his TAROT cards! Also introductory priced at:

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1419 1/2 7TH STREET OREGON CITY, OR 97045

#### MARYLAND

```
a) Westinghouse Timex/Sinclair Users Group
b) Jack Fogarty 3641
  Westinghouse
  PO Box 746
  Baltimore, Maryland 21203
c) Jack Fogarty
d) work: (301) 765-7118
e) write or call for details
f)
g) 12
h)
i) 1982
j)
k)
l)
m)
n)
o) 1, 2, 9
p) yes
q)
```

#### **MASSACHUSETTS**

	Sinclair/Timex User Group of the Boston Computer Societ 1 Center Plaza	У
0,	Boston, Massachusetts 02108	
(2)	Peter Hale	
	(617) 889-0830	
	write or call for details	
	monthly	
-	160	
	President: John Kemeny	
	Vice-President: Peter Hale	
	Librarian: Jim Rodlin	
i)	1981	
j)	yes	
k)	"Sinclair Timex Newsletter"	
1)	bi-monthly	
m)	Peter Hale	
n)	yes, \$20/year	
0)	1, 2, 3, 5	
p)	yes	
g)		
r)	upgrading "Timewarp" BBS to 1200 Baud	

#### <u>MICHIGAN</u>

is Jim Rodlin)

(phone 617-481-0555, settings 8/1/N, Sysop

```
a) SAFUG
b) PO Box 313
   Mason, Michigan 48854
c) Bob Dodge
d) (517) 589-5542
e) Mason/Leslie area, write or call for details f) write or call for details
g) 15
h) President: Robert L. Dodge
   Vice-President: Timothy Glynn
   Secretary: Alberta S. Joy
   Treasurer: Robert Aaron
i) 1982
j) yes
k) "T/S NEWS"
1) quarterly
m) Robert Aaron
n) yes, $10/year
0) 1, 2, 3, 4
p) yes
q)
r) master wargame, with moves contolled via modem
```

```
a) SEMCO (Sinclair Special Interest Group)
b) PO Box 614
   Warren, Michigan 48090
c) Barry Carter
d)
e) write for details
f) 2nd Sunday of each month
g) 8
h) Chairman: Barry Carter
i) 1980
j) yesk) "Detroit Area Timex/Sinclair News".
1) bi-monthly
m) Barry Carter
n) yes, $10/year
o) 1, 2, 3, 7, 8, 10
p) yes
q)
r) 1. CP/M programming
   2. Graphics conversions from IBM
a) Tri-City Timex Sinclair User Group
b) 706 S. Mason
   Saginaw, Michigan 48602
c) Mike Davis
d) (517) 791-1088
e) write or call for details
f) bi-monthly
g) 20
h) Chairman: Mike Davis
   Co-Chairman: Duane Malburg
i) 1982
j)
1)
m)
0) 1, 2, 3, 4, 5, 8, 9
p) yes
q) yes, write for details
r) software for the handicap
```

#### NEVADA

```
a) The Hackers
b) 2345 Moorpark Way
   Henderson, Nevada 89014
c) Steve Sawchukd) (702) 451-8676
e) Nevada Power Company, Las Vegas, Nevada
f) 3rd Saturday of each month
g) 17
h) Board of Directors: Chris Fenn
                         Ralph Hammer
                         Sven Nilsson
                         Steve Sawchuk
i) 1984
j) yes
k) "the HACKER"
1) monthly
m) Steve Sawchuk
n) yes, $12/year
0) 1, 2, 3, 4, 5, 8, 7, 8, 9, 10
p) yes
q)
r)
```

```
NEW MEXICO
a) Timex Sinclair Amateur Radio Users Group (TSARUG)
b) 2025 O'Donnell
   Las Cruces, New Mexico 88001
c) Alex F. Burr, K5XY
d) (505) 522-2528
   (505) 648-3806
f)
g) 200
h)
i) 1981
j)
k) "QZX"
1) monthly
m) Alex F. Burr
n) yes, $15/year
0) 1, 2, 3, 5, 9
p)
q) yes, write for details
```

#### NEW YORK

```
a) Sinclair User Group of West New York
b) 188 St. Felix Ave.
    Cheektowaga, New York 14227
c) Richard K. Norek
d) (718) 892-1922
e) call or write for details
f) 1st Tuesday of the month
g) 20
h) Moderator: Richard Norek
i) 1984
1)
m)
0) 1, 2, 3, 4, 5, 8, 8
p) yes
q)
a) Sinclair Computer Users Society (SINCUS)
b) 1229 Rhodes Road
   Johnson City, New York 13790
c) Paul Hill
d) (607) 798-7219
e) Vestal Public Library, Vestal, New York f) monthly, write or call for details
g) 18 local, 48 corresponding members
h) President: Clyde Tackley
   Vice-President: Dave Schoenwetter
   Secretary: Paul Hill
   Treasurer: George Penney
i) 1982
k) "SINCUS NEWS"
1) bi-monthly
n) subscription included with membership, $8/year
p) yes
q) yes, write for details
a) LIST (Long Island Sinclair Timex)
b) 5 Peri Lane
   Valley Stream, New York 11581
c) Harvey Rait
d) (516) 791-6247
e) call or write for information
f) monthly (usually 2nd Sunday of the month)
h) President: Miles Cohen
   Secretary: Harvey Rait
   Treasurer: Robert Malloy
i) 1982
k) "LISTing"
1) monthly
m) Joe Newman
n) subscription included with membership, $15/year
0) 1, 2, 3, 4
p) yes
q) yes, write for details
```

#### NORTH CAROLINA

```
a) Triangle Computer Society
b) PO Box 3588
   Chapel Hill, North Carolina 27515
  for Timex/Sinclair info: Doug Dewey
   206 James St.
   Carrboro, NC 27510
d) (919) 929-3079
e) call or write for details
f) monthly
h) President of TCS: Bill Hutchins
i)
j) state chartered
k)
1)
m)
n)
0) 2, 3, 4, 7, 10
p) yes
```

#### OHIO

a)	Dayton Area Timex/Sincla	ir Users Group of DMA, Inc.
0)	812 Hedwick St.	
	New Carlisle, Ohio 45344	
c)	Gary M. Ganger	企业部门 有效可加速中枢 正为产品
	(513) 849-1483	and the second second
e)	Dayton Museum Of Natural	History, Dayton, Ohio
I)	Third Tuesday of each no	nth, 7-9pm
	10	
h)	Chairman: Gary M. Ganger	
	Instructor: Dr. Len Spia	lter
1)	1983 for T/S Users Group	which is a SIG of
	the Dayton Microcomputer	Association, Inc.
	(founded 1975)	
	state chartered	y ( )
	"The DATA BUS"	
	monthly	
	John R. Hargreaves	
n)	subscription included wi	th DMA membership, \$12/year
0)	1, 2, 3, 5, 8, 9	• • • • • • • • • • • • • • • • • • • •
p)	yes	
q)		
r)	QL & TS2088 networking t	o be demoed at the 13th
	Annual ComputerfestTM 88	(largest multi-computer
	show in the midwest)	
		CONTROL OF SHIP STORMS HERE
a)	Yet Another Orphan User	Group (YAOUG)
b)	650 N. Drexel	
	Columbus, Ohio 43219	
	Dave Zimmerman	
	(814) 253-7408	
	call or write for detail	
f)	2nd Tuesday of the month	
g)	20	
h)	President: Dave Zimmerma	n
	Vice-President: Mowgli A	ssor
i)	1982 (formerally ATSU)	
j)		
k)	"The YAOUG Newsletter"	dirion pie material
1)	bi-monthly	
m)	Mowgli Assor	
	yes, \$6/year	
	2, 3, 7, 10	
p)	yes	
-1		

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#### **Presents:**

Powerful And Inexpensive Business Software For "Timex-Sinclair" Computers

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Or Check Or Money Order To: A.F.R. SOFTWARE 1605 Pennsylvania Ave. No. 204 Miarri Beach, FL 33139 (305) 531-6454 "FLORIDIANS ADD SALES TAX" Dealer Inquires Invited

a) Greater Cleveland Sinclair Users Group b) 8514 Bradley Ave (down) Parma, Ohio, 44129 c) Andy Kosiorek d) e) East & West side Cleveland locations (write for details) f) twice a month g) 128 h) President: Andy Kosiorek Vice President: Gene Wilson Secretary: Tom Simon Treasurer: Robert Parish Mailing List Manager: Doug Gillespie i) 1983 k) "THE RAMTOP" 1) bi-monthly m) James G. DuPuy n) yes, \$15/year 0) 1, 2, 3 p) yes q) yes (write for details)

# FODNUH

#### PROVIDES PROGRAMMING POWER

r) Mid-West TS Conference, Aug. 27, 28, 1988 (Sat., Sun.)

Simple, user-defined, SUPRA-BASIC commands provide a gateway for your imagination into the world of your TS-2068... The easiest way to let your computer be all that you want it to be. Own this new "standard".

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# TS-2068 UP-DATE

the user's NEWS

Aquarterly Magazine for the users

TS-2008 UP-DATE 1917 STRATFORD AVE. PANAMA CITY, PL 92404

TS-2008 UP-DATE is a quarterly publication devoted to the support of uners of the Timex TS-2006. Each of the Diek Drive Systems for the TS-2008 are discussed in detail in special feature sections. Annual subscription is \$12,00 per very of issues.

#### OREGON

a) Clackamas County Area Timex Sinclair Users Group b) 1419 1/2 7th Street Oregon City, Oregon 97045 c) Rod Gowen d) (503) 655-7484, Tues.-Sat., 12 noon-10pm e) Farwest Federal Savings & Loan, Oregon City f) monthly (call or write for details) g) 32 h) President: Michael E. Carver Vice-President: Bill Dunlop Secretary: Jack Armstrong Treasurer: Rod Gowen Librarian: Gaylen Bench i) 1981 j) k) "THE PLOTTER" 1) 11 times a year m) Dick Wagner n) yes, \$12/year
o) 1, 2, 3, 4, 5, 6, 7, 9, 10 p) yes q) yes (write for details) r) 3rd Annual Int./NW TS Mini-Fair, August 6,7, 1988 PENNSYLVANIA

a) WCUC Timex Sinclair Special Interest Group (SIG) b) PO Box 3051 Greensburg, Pennsylvania 15601 c) Judy Muir d) (412) 379-8762 e) Westmoreland Community College, Youngswood, PA f) monthly g) 8 h) President: Judy Muir Vice President: Ralph Vasko .i) k) regular column in WCUC "User Amuser" 1) monthly m) n) 0) 1, 2, 3, 5, 8, 9 p) yes q) a) PACC Timex/Sinclair Special Interest Group (SIG) b) 2403 Jenny Lind St. McKeesport, Pennsylvania 15132 c) Tom Heatherington d) (412) 872-4211 e) Allegheny Community College, Pittsburgh, PA f) monthly g) 15 h) President: Tom Heatherington Vice-President (TS2068): Joe Siciliano Vice-President (TS1000): Judy Muir Secretary: Ralph Vasko Treasurer: Chuck Culbertson i) 1980 i) k) regular column in "PACC TALK" 1) monthly m) n) o) 1, 2, 3, 4, 5, 8, 9 p) yes q) r) a) Harrisburg Area Timex Sinclair Users Group b) 329 Rear Walton St. Lemoyne, Pennsylvania 17043 c) David Bennett d) (717) 774-7531 e) Camp Hill Mall-community room f) monthly g) 15 h) President: David Bennett i) 1986 i) k) "H.A.T.S." 1) monthly m) David Bennett n) yes, \$10/year o) 1, 2, 3, 4, 5, 6, 8, 9

```
TEXAS
a) Dallas Timex/Sinclair/Amstrad Users Group
b) PO Box 153421
Irving, Texas 75015
c) George Edmonds
   (214) 252-5622
e) INFOMART, Dallas, Texas
f) monthly, write or call for details
g) 27
h) President: Glynn Harris
   Vice-President: George Edmonds
Sec./Treas: Arthur J. Emerson
   Newsletter Exchange: George Edmonds
i) 1982
j)
k)
1)
m)
n)
o) 1, 2, 7, 8, 10
p) yes
q)
r)
a) Amarillo Timex Sinclair Users Group
b) 3100 Mockingbird
   Amarillo, Texas 79109
  Joe Jenkins
d) (806) 355-3185
e) write or call for details
f) write or call for details
h) President: Joe Jenkins
k)
1)
0) 1, 2, 3, 5
p) yes
q)
r)
a) Timex/Sinclair Users Group Of Fort Worth
b) 4424 Geddes Ave
   Fort Worth, Texas 76107
c) David Baulch
d) (817) 731-8215
e) Fort Worth Public Library
f) 2nd Saturday of each month, 1-4pm
g) 20
h) President: Chuck Dawson
   Vice-President: Frank Bouldin
   Secretary: Fred Stockton
   Treasurer: Ellis Saunders
i) 1984
k) "THE DATA EXPANSION"
1) monthly
m) David Baulch
   yes, $12/six issues or $24/year
0) 1, 2, 5, 7, 8, 9
p) yes
q) yes, write or call for details
```

#### VIRGINA

```
a) Southern Virginia Timex Sinclair Users Network
b) Route 1, Box 21
Glade Hill, Virginia 24092
c) Gary Preston
d) (703) 576-2390
e) write or call for details
f) write or call for details
g) 6
h) Chairman: Gary Preston
i) 1982
j)
k)
1)
m)
n)
0) 1, 2, 4, 5, 9
p) yes
```

a) Capital Area Timex Sinclair Users Group
b) PO Box 467
 Fairfax Station, Virginia 22039
c) Vernon R. Smith
d) (703) 978-1835
e) New Carrollton Library, New Carrollton, Maryland
f) 2nd Saturday of each month
g) 88
h) President: Tom Bent
 1st Vice-President: Hank Dickson
 2nd Vice-President: George Rey
 Secretary: Mike Warmick

Bill Barnhart

Bob Curnutt

i) 1982
j)
k) "The CATS Newsletter"
l) monthly
m) Vernon R. Smith
n) yes, \$12/year
o) 1, 2, 3, 4, 5, 6, 7, 8, 9, 10
p) yes

Members At Large: Mark Fisher

Treasurer: Ruth Fegley

q)
r) 1. providing comprehensive QL modification instructions
2. video tape library of various meeting presentations

#### ALL FD-68 USERS! WE NEED YOUR HELP!

We're trying to find out if you, the AERCO FD-68 users of the world, would be interested in the following item:

#### ADVANCED USER'S GUIDE FOR THE FD-68 DISK I/F

As we see it, it would be a definitive guide to the AERCO DOS AERCO never gave you. It would include many examples of how to implement the commands, eg.:SAVE, LOAD and MERGE. It would show how to SAVE arrays/data and how to use the extra 64K of RAM that AERCO forgot to explain to you! There would be a complete appendix and all items would be cross-referenced. We also anticipate including a section on the AERCO/LKDOS cartridge and its operating system and commands.

What we NEED to know is:

1> WOULD THIS BE OF INTEREST TO YOU?

12> WHAT WOULD IT BE WORTH TO YOU?

13> WOULD YOU PAY \$14.95 FOR IT?

PLEASE-If you would like to see such a volume put together, let us know! Drop a line or call for more info. If enough interest is shown, <a href="IT WILL BE">IT WILL BE</a>
<a href="DONE!">DONE!</a> The writer is a VERY well-known writer of software and TS articles. You won't be disappointed!</a>

RMG ENTERPRISES : 1419 1/2 7TH STREET : OREGON CITY, OR 97045 (503)655-7484

a) Hampton Roads Timex Sinclair Users Group 112 Kohler Cresent Newport News, Virginia 23808 c) David Alford d) (804) 595-4385 e) Denvigh High School f) monthly (except Summer) h) Chairman: David Alford i) 1981 j) k) 1) m) n) 0) 1, 2, 3 p) yes

#### WASHINGTON

a) Seattle Area Timex User Group
 b) 10909 N.E. 45th St.
 Kirkland, Washington 98033

c) Derryck Turner d) (208) 827-1283

e) The Good Shepard Center, Seattle, Washington

f) monthly, call or write for details

g) 21

h) President: Derryck Turner Vice-President: Don Reich Secretary: Guy Bruno Treasurer: Dave Battershill Librarian: Dale Fritz

i) 1984 j)

- k) "SWYH" 1) monthly
- m) Jim Balazic
- 0) 1, 2, 3, 4, 5, 9

p) yes

q) yes, write for details r) TS1000 Static RAM expansion

#### LARKEN PRESENTS ...

#### UP TO 256K RAM for your 2068

- Expand your 2068 with up to 256K of battery backed up Ram - Larken Operating system lets you SAVE to memory, just like cassette or disk. (Floppy disk not required )

All Cassette commands supported. Very Fast and Reliable.

- Can be used with ALL existing 2068 or Spectrum software. - Uses the new 32K static ram chips, 62256LP or 43256LP
- System consists of Larken Cartridge and Rear Memory Board. \*\* PRICE - MEMORY SYSTEM with 64K Ram ..... \$129.00 - MEMORY SYSTEM with 0 K

LARKEN 2068 FLOPPY DISK SYSTEM

- The most advanced Dos available for the 2068/Spectrum . LKdos uses ALL Commands such as CAT MERGE ERASE LOAD SAVE PRINT OPEN etc. Also can support RAMDISK up to 256K and Sequential / Random Access Files (with additional software). The Larken Disk Interface can handle up to 4 floppys for up to 3.2 MegaBytes of storage. Also NMI Snapshot Save Button and KEMPSTON Joystick port on interface Also 10 Extended Basic commands for Windows and Graphics.

AERCO RAMEX or OLIGER Disk users can add LKdos for more commands, Ramdisk and access to all LKdos software

## PRICE - Larken Floppy Disk System ..... - Floppy Disk IF with 0 K Memory board .. \$169.95 - Larken Disk Editor \$ 15.00 - Sequential/Random access files ...... \$ 15.00 - Xmodem to Disk Modem package ...... \$ 15.00 - ZX-81 Floppy Interface ( 15 left ) ... \$ 99.95 - LKDOS for Aerco, Ramex or Oliger Disk IF \$ 59.95 (All prices are US , Add 6\$ Shipping )

LARKEN ELECTRONICS RR#2 NAVAN ONTARIO CANADA K4B-1H9 (613)-835-2680

a) Vashon Island Sinclair Timex Association (VISTA)

b) PO Box 199 Vashon, Washington 98070

c) Tony Willing

d) (208) 587-4118 eves. e) write or call for details

f) monthly

g) 12 h) President: Tony Willing Vice President: Tim Ward

i) 1986 i)

k) "VISTA Newsletter"

1) bi-monthly

m) Tony Willing n) yes, \$6/year

0) 1, 5 p) yes

q) yes, write for details

#### WISCONSIN

a) Sinclair Milwaukee Users Group

b) PO Box 101 Butler, Wisconsin 53007

c) Neal Schultz

d) (414) 353-4522

- e) write or call for details
- f) 2nd Wednesday of each month

g) 45

h) President: Neal Schultz Vice President: Bill Heberlein Secretary: Lloyd Dreger Treasurer: Judy Frohboese

Director of Education: Dick Cultice

i) 1982

- j) yes k) "SMUG BYTES"
- 1) monthly
- m) Bill Heberlein
- n) yes, \$10/year
- 1, 2, 3, 4, 5, 8, 9 0) p) yes

r) multi-user networking with the QL

# RFFORORBLE HI-RES PLOTTING

WHAT IS A 1520? - The 1520 is a HI-RES four color printer/plotter made for Commodore computers capable of printing rotatable characters in 4 different sizes and able to plot lines (solid or dashed) within a 480 by 1,996 step (0.2 mm/step) plotting area. Replacement pens & paper are low priced & can be found at most RADIO SHACK stores.

HOW AFFORDABLE? - The 1520 can be found at some TDYS-R-US stores & I have a few recond. units 4-sale. I/F hdware sells for \$14.95 (barebd), \$20.95 (compl. kit), & \$30.95 (assem./tested). All orders are shipped ppd.

SOFTWARE? - Currently, there are utilities for interactive and auto transfer of SCREEN\$ to the 1520, for making banners & calendars, plotting demos incl. fractals, & a patch kit allowing CMScript V5/5.2 files to be printed and/or plotted on the 1520. The software is priced @ \$8.95 (post paid) each and comes with complete user notes.

USER FRIENDLY? YES!! - All print/plot directives are sent via BASIC "LPRINT" statements. PLOT & DRAW commands in existing BASIC programs can easily be replaced with corresponding "LPRINT" plotter equivalents.

====> See TIME DESIGNS 4/2 & S.W.N. 5/4 for reviews. <==== Send LSASE for more info./order form and a sample plot to:

+++ John McMichael ...

\*\*\* 1710 Palmer Drive ... Laramie, WY 82070 ...

4 + 4

#### CANADA



- a) Vancouver Sinclair Users Group
  b) 2006 Highview Place
  Port Moody, British Columbia
  Canada V3H 1N5
  c) Rod Humphreys
  d)
  e) Killarny Community Centre, Vancouver, B.C.
  f) 2nd Friday of each month
  g) 58
  h) President: Gerd Breunung
- Vice-President: Glenn Read Secretary: Harvey Taylor Treasurer: Rod Humphreys i) 1982 j) k) "ZX-APPEAL" l) monthly m) Rod Humphreys
- n) membership in VSUG includes subscription, \$15/year
  o) 1, 2, 3, 4, 5, 8, 8
  p) yes
- q r) 256K Ramdisk for ZX81/TS1000
- a) Toronto Timex-Sinclair Users Club b) PO Box 7274 Station A Toronto, Ontario
- Canada M5W 1X9
  c) George Chambers
  d) (416) 751-7559
- e) Forest Hill Collegiate Institute
  f) 1st Wednesday of each month
- g) 70
  h) President: Ed Maybee
  Vice-President: Jeff Taylor
  Secretary: George Chambers
  Treasurer: Bill Lawson
- Activities Director: Rene Bruneau
  i) 1982
- i) 1982
  j) yes
  k) "Sinc-Link"
  l) bi-monthly
  m) Jeff Taylor
  n) yes, \$12/year
  o) 1, 2, 3, 4, 5, 8, 9
  p) yes
  g) yes, write or call for
- q) yes, write or call for details r)

a) Waterloo/Wellington Timex Sinclair Users Group b) 22 Ardoch Meus Cambridge, Ontario Canada N1R 7PZ c) Brett Lidstone d) (519) 622-1795 e) Waterloo, Ontario - write for details f) 2nd Friday of each month g) 25 h) Coordinator: Brett Lidstone i) 1982 j) yes k) 1) m) n) 0) 1, 2, 3 p) yes q) yes, write for details r) 1. QL memory expansion 2. ZX81 hardware modifications a) (Ottawa-Hull) Timex-Sinclair User Group 1545 Alta Vista Dr., Apt. 1402 Ottawa, Ontario Canada K1G 3P4 c) David Solly d) (613) 731-2120 e) N.R.C, 100 Sussex Dr., Ottawa, Ontario f) 2nd Tuesday of each month (except July/Aug), 7:30pm h) President: Colin Raymond-Jones Treasurer: Iris ten Holder Librarian: David Solly 1983 j) yesk) "Timex-Sinclair User Group Newsletter" 1) irregular m) Michael Dove n) 0) 1, 2 p) yes q) r) a) Victoria Sync Association b) 1165 Briarwood Drive Cobblehill, British Columbia Canada VOR 1LO c) Dave Curry d) (804) 743-9260 e) write or call for details f) monthly g) 10 h) Chairman: Dave Curry i) 1981 j) yes k)

# TOP TEN NEWSLETTERS

1) n)

o) 1, 2, 3 p) yes

If you have ever been caught in the uncomfortable position of having to accept the badge of "newsletter editor", then you are fully aware of the hard work involved, no matter what the size or circulation of the publication is. Being a newsletter editor is for the most part a thankless job, and it can really put you in the "hot seat". Expect criticism, late night deadlines and not-so-understanding family members.

When the suggestion was made to pay tribute to user group newsletters, I thought this was a marvelous idea. Thus the following "top ten" listing is our first effort to pay tribute to those hard-working individuals and assistants responsible for producing newsletters month after month.

I sent out an ivitation to every North American user group we had an address for, to supply a copy of a recent issue of their newsletter for TDM's "top ten" selection. We had twenty-two entries submitted!

To help in the selection process, I recruited three individuals, not directly connected with TIME DESIGNS, but who are computer users and have at one time or another, edited a club newsletter. I sat in on the "selection committee" meeting to act as an advisor.

The newsletter entries were judged on the basis of content, originality, layout and appearance. All twenty-two entries were very good. In fact as you can plainly see, the committee had a tough time in deciding which place to award some newsletters, especially in the middle to lower placements. There was actually very little difference in the quality of some of these selections. Therefore, what was once supposed to be a "top ten" list has actually turned out to be a "top seventeen" list, with some placement awards having a tie, and even three-way tie in one position. It was even the committee's suggestion to create an "honorable mention" category, which was implemented with six entries on that list.

Depending on how well this TOP TEN newsletter selection goes over, we may do it again, and on an annual basis. It was conducted primarily for fun, and our rating should not be taken too seriously. In fact all of the newsletter editors represented here should

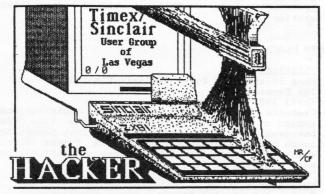
receive a congratulatory "pat on the back".

Only preliminary information about the group and newsletter is provided. For further information (such as how much a subscription would cost), please refer to the complete user group listing found elsewhere in this issue. If the following newsletters sound interesting to you, by all means...contact the group.

#### FIRST PLACE:

"The Hacker" The Hackers (TS Group of Las Vegas, Nevada) Steve Sawchuk-editor Dawn Sawchuk-co-editor Ralph Hammer-program editor Chris Fenn-art director May 1988 issue was submitted. Comments: Excellent use of desktop publishing soft-ware. Great graphics (see logo example). Clean/pro-

fessional appearance. Interesting news and editorial content. Even a program listing for the new Z88 laptop computer (how progressive can you get?).



#### SECOND PLACE (a tie):

1. "CATS Newsletter" Capitol Area Timex Sinclair Users Group Vernon Smith-editor May 1988 issue submitted. Comments: Good use of QL desktop publishing software. Easy to read print fonts. Info-packed, interesting content, contributed entirely by group



2. "ZX-APPEAL" Vancouver (Canada) Sinclair Users Group Rod Humphreys-editor May 1988 issue submitted. Comments: Nice artwork/layout. Interesting group news. Good work from a traditionally forward-moving group. (How can you loose with Harvey Taylor and Fred Nachbaur as contributing group members?!)



#### THIRD PLACE:

"SINC-LINK" Toronto (Canada) Timex-Sinclair Users Club Jeff Taylor-editor R. Buneau, R. Zannese-assistants May/June 1988 issue submitted. Comments: Heavy member participation (original contributions). Loaded with "tasty" Timex tips. Expertise in the area of the Larken Disk Drive System and Ramdisk.

#### FOURTH PLACE:

"The Ramtop" Greater Cleveland Sinclair Timex Users Group James G. DuPuy-editor March/April 1988 issue submitted. Comments: Interesting news. Digitized video graphics added a very nice touch. Chris Raynak QL column is a winner (and David Hoshor material too!).

#### RIRTH PLACE.

'Detroit Area Timex/Sinclair News" SEMCO (Timex Sinclair Special Interest Group) Barry Carter-editor January/February 1988 issue submitted.
Comments: Very Strong on graphics (RLE, digitized, etc.) and telecommunications. Nice use of Front Page (QL desktop publisher). Unique Barry Carter-style editorializing ("sometimes cynical, but most of the time right").

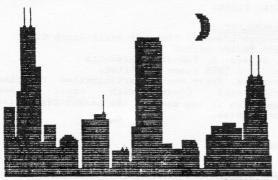
#### SIXTH PLACE (a three-way tie):

- 1. "SMUG Bytes" Sinclair Milwaukee (Wisconsin) Users Group Bill Heberlein-editor June 1988 issue submitted.

  Comments: All "in-house" contributions. Excellent disk drive (Oliger) utility by R.A. Hilsmann. There was even three advertisements.
- 2. "The Plotter" Clackamas County Area (Oregon) T/S Users Group Dick Wagner-editor June 1988 issue submitted. Comments: Lots of group news and activity. Good editorials, and original contributions from members.
- 3. "The Data Expansion" Fort Worth Timex Sinclair Users Group David Baulch-editor May 1988 issue submitted. Comments: Lots of good information, especially on CP/M. Pretty much a one-man (or one-editor) show. This guy cranks the issues out month after month (how does he do it??). No graphics, but that's CP/M for you.

#### SEVENTH PLACE (a tie):

- 1. "Nite-Times News" Chicago Area Timex Users Group Gary Lessenberry-editor May 1988 issue submitted. Comments: Good clean production. Plenty of news and editorials. Al Feng is a diversified programmer. Really liked the Timex Sinclair BBS Directory (see it and the group logo reproduced here in this report).
- 2. "Kats Komputer Knews" Kansas Area Timex Sinclair Users Group Ken Cummings-editor May 1988 issue submitted. Comments: Excellent use of Pixel Print TS2088 desktop publisher program (must help having Stan desktop publisher program (must not publisher some nifty icon graphics, including a graph showing how they were designed.



CHICAGO AREA TIMEX USERS GROUP

### TIMEX/SINCLAIR BBS DIRECTORY (MAY 1988)

BULLETIN BOARD	NUMBER	NOTES	RATES
T.S.U.G	(201) 956-7703	8 L D @	15/14
YOUR AVERAGE REMOTE BBS			
GREY MATTER BBS	(213) 971-6260	9 M D 0	17/15
STARTEXT	(214) 877-1041	8 H \$	16/15
FWKUG MBBS	(214) 540-4183	806	16/15
TIMELINES BBS	(216) 671-6922	8 H D %	15/14
CLEVELAND FREE-NET BBS			
KINGS MARKET BBS	(303) 665-6091	8 H D 0	16/15
NORTH SHORE SINCLAIR BBS	(312) 473-9415	8 L D 1 0	
ASTRAL PLANE BBS	(312) 476-7785	8 L D 0	
PEOPLE-LINK	(800) 826-8855	8 L D \$	
COMPUSERVE	(312) 443-1256	7 H D \$	
SERIAL PORT BBS	(313) 286-0145	8 H D	15/13
ACCESS*LINE*BBS	(317) 841-7072	8 M D	14/12
POSE	(415) 571-6911	8 M D 0	16/14
D M C DDC	(E00) CEC_007'	OUAT	17/15
JJ'S FIDO	(505) 522-7081	8 L D	17/15
JJ'S FIDO	(515) 282-4169	OMB	15/13
CITYLINK TOWER	(604) 222-200	9 8 H	16/14
CITYLINK TOWER	(604) 354-466	5 8 H D	32/27
OWEGO FREE ACADEMY BRS	(607) 754-342	0 8 1 0	16/15
TCCS (PH=clive")	(697) 785-937	2810	16/15
THE TIMEWARP BBS	(617) 481-055	5 7 L D e	16/15
FLEXI BBS	(617) 648-765	1816	16/15
FLASH! BBS	(702) 644-691	0 8 M D	16/14
NIGHT BYTE BBS			
MICROLINK BBS			
THE BUS DEPOT BBS	(904) 262-676	18LD	16/15
************	******	*********	******
TIMEX BBS D	IRECTORY LEGEND		
7 PARAMETERS = 7/E/1	8 PARAMETER	S = 8/N/1	
D TIMEX FILE TRANSFERS	L LOW USAGE	T/S MSG BAS	SE
M MEDIUM USAGE T/S MSG BASE	H HIGH USAG	F T/S MSG B	ASE
SUBSCRIPTION REQUIRED	* OPERATION	DURING EVE	NINGS
SUBSCRIPTION REQUIRED ACCESSIBLE VIA PC PURSUIT	? DOWN UNTI	L FURTHER N	OTICE
RATES ARE THE CHARGES FROM CHI	CAGO FOR THE FI	RST MINUTE	& EACH
FOLLOWING MINUTE AFTER 11:00 P			
************************			******

#### **EIGHTH PLACE (a tie):**

1. "Sinclair/Timex Newsletter"
Sinclair/Timex SIG of the Boston Computer Society
Peter Hale-editor
May 1988 issue submitted.
Comments: Good, clean production. Interesting
articles...leaning more heavily to the QL. This
Sinclair SIG has been around since "day one". It
has had some up and downs, but this 1988 edition
appears to be more "stream-lined". We look for
some good things to come.

2. "Harrisburg Area TS Users Group Newsletter"
Harrisburg (PA) TS Users Group
Dave Bennett-editor
May 1988 issue submitted.
Comments: Features group news, good member contributions from Douglas Harter and (the late)
Cedric Bastiaans.

#### NINTH PLACE (a tie):

1. "SINCUS NEWS"

Sinclair Computer Users Society
Paul Hill-editor

January/February 1988 issue submitted.

Comments: It's a joy to see that this institution
of Sinclair study is still being published. Paul
Hill continues to be a faithful advocate of TS
computing. Good member contributions and news.

(Our copy was a bit faded...perhaps the SINCUS
copy machine needed toner or servicing??)

2. "Indiana Sinclair-Timex Newsletter"
Indiana Sinclair-Timex Users Group
Frank Davis-editor
Mike Felerski-co-editor
April 1988 issue submitted.
Comments: Good solid newsletter. Lots of Timex
"goodies". Even a full classified advertising
section.

#### TENTH PLACE (a tie):

- 1. "LISTing"
  Long Island (New York) Sinclair Timex Group
  Joe Newman-editor
  April 1988 issue submitted.
  Comments. Good group news. Member contributions
  appear to be waning, as much of the info was
  borrowed from other sources. (Excellent report in
  issue before last on a visit from a former Timex
  engineer.) Previous LISTing issues have always
  been a wealth of Sinclair info.
- 2. "VISTA Newsletter" Vashon Island (WA) Sinclair Timex Association Tony Willing-editor Vol.2 No.3 issue submitted. Comments: This newsletter is actually quite a gem. Another one man show. Good news section. Group exclusively uses TS1000/TS1500/ZX81 computers. We've never seen the Gorilla Banana printer work so hard before.

#### HONORABLE MENTION

. "GZX"

Journal of the Sinclair Amateur Radio Club
Alex Burr-editor
April 1988 issue submitted.
Comments: Special interest group newsletter. No
Sinclair-equipped ham shack should be without this
one! Other non-radio computerists may find the
newsletter interesting, since some articles apply
just to TS computers. Articles are well written
and the reviews are thoughtful.

2. "The SINC TIMES"
North East Florida TS Users Group
Steve Berg-editor
Comments: No issue was submitted for our evaluation. We did however go to the local user group library and dig up a recent copy. Steve Berg puts together an excellent newsletter. All of the contributors are members. Helpful tips on computer languages and telecommunications.

3. "TIMELINEZ"
Joint newsletter of PUG, SVSTUG (and the defunct EBZUG) user groups from the Bay Area, California. Andy Hradesky-editor
December 1987 issue submitted.
Comments: Traditionally TIMELINEZ has been one of the best TS group newsletters. However, one hasn't been put out for a while. As we went to press, we

were told that a new issue was being put together. The three groups have much expertise in several different areas (including RLE/GIF graphics, QL programming, 2068 hardware and software, etc.). Accompanying TIMELINEZ is a little insert produced by the SVSTUG group called "SincLink". It is full of news and correspondence received by the group. Bill Miller is the editor. (Hey Bill, what do all those file numbers mean??)

4. "YOUG Newsletter" (formerly the ATSU newsletter)
YOUG, Columbus, Ohio
Mowgli Assor-editor
June 1987 issue submitted.
Comments: While the transformation of ATSU into
YOUG takes place, the group sent a back issue of
the ATSU newsletter for examination. Mowgli Assor
does a capable job of putting together a good
newsletter, and writing an article on 2068
graphics. Nice layout. The "unicorn" RLE on the
cover was a classy touch. We look forward to
seeing a copy of the YOUG newsletter when it is

5. "The DATA BUS"
Timex Sinclair SIG of the DMA (Ohio)
John Hargreaves-managing editor
Gary M. Ganger-Sinclair columnist
March 1988 issue submitted.
Comments: The TS Special Interest Group gets about half of a page of space in a 12 page non-specific computer group newsletter. Gary fills in the space with as much good Sinclair information as he can, including news about upcoming and past Timex meetings.

8. "FDD EXPRESS"
Zebra Disk Drive System Newsletter
(4307 Chambers Rd., Horseheads, NY 14845)
Ron Havelin-editor
Comments: This special interest group newsletter
is a magnificient effort by Ron Havelin. In fact,
all Zebra owners should be grateful to Ron for

rescuing the old defunct newsletter (TOPS). The "Express" is faithfully published on a monthly basis, and is loaded with useful tips for the old silver "three piece" and the newer FDD-3000 2068 disk drive systems. There has been a lot of CP/M coverage in recent isssues.



We received an interesting newsletter after the committee had made the top ten selection. Even if it had been sent in earlier, I doubt that the committee would have been able to give it a qualified evaluation since it is written entirely in FRENCH! QL\_DOC is the newsletter of a QL special interest group which is published six times a year. The annual subscription rate is \$10 (U.S. or Canada), and TDM readers can receive a sample issue for only one dollar, by writing to the editor of QL\_DOC: Real Gagnon, 4870 Julien, Montreal, Quebec, Canada, H2T 2E1. While I understands very little French, I did receive some translated versions of a couple of articles that have appeared in the newsletter. They are very well done, and the editor has graciously granted us permission to print them in upcoming issues of TDM. If French is your second or even first language, then QL\_DOC is highly recommended.

# SINCLAIR AND Directory of Suppliers TIMEX

A NOTE ABOUT THIS DIRECTORY

The information provided in this directory was supplied to TIME DESIGNS by the companies who are listed in it. We have tried to make it as complete and accurate as possible. However, just as time marches on, so do events and circumstances. Therefore, we suggest that you contact the individual dealers and suppliers for the most updated information.

There are a few guidlines that should be observed when using this directory. When calling a particular TS supplier by phone, the hours posted for business are good for the time zone where the business resides. This should be taken into consideration. A time zone/area code map can usually be found towards the front of most phone books.

When a particular company states that a brochure or catalog can be obtained by sending a "SASE" (self-addressed stamped envelope), this generally indicates a full-size legal envelope with a first class (25 cent) stamp.

When it is stated that a particular company accepts major credit cards, this normally indicates that VISA and MASTERCARD are accepted.

We here at TDM highly encourage you to use this directory. Most companies would be "tickled to death" to receive your business. After all, your business is what will keep Timex Sinclair products available for some time to come.

If somehow, your company was not included in this listing, please contact TIME DESIGNS, so that we may include the information in an update. However, we feel that this list provides the most complete listing of suppliers to date.

In this regard, we ask that you kindly do not make copies of this directory, but that you encourage others to write for additional copies of this issue, which can be obtained for just \$3.00 (postage paid). We have ordered from our publisher lots of extra copies to have on hand for this purpose.

- Tim Woods

```
b) MAILING ADDRESS
  c) PHONE NUMBER (if available)
  d) BUSINESS HOURS
  e) CATALOG OR BROCHURE AVAILABLE
  f) HOW CATALOG/BROCHURE CAN BE OBTAINED
  g) CREDIT CARDS ACCEPTED
h) YEAR COMPANY WAS ESTABLISHED
  i) FOUNDER(S) OF THE COMPANY
   j) COMPUTER MERCHANDISE OFFERED (see abbreviation key)
  k) ADDITIONAL INFORMATION
a) A+ Computer Response, Inc.
b) 220 Centre St.
   Sullivan, NH 03445
c) (603) 847-3373
d) 9am-5:30pm, mon-fri
e) yes
f) write or call
g) yes
h) 1985
i) Carol and George Whitham
j) QL hw; periph; pc hw; other hw; repair
k)
a) Aerco
b) Box 18093
Austin, TX 78760
c) (512) 451-5874
d) 9am-9pm
e) yes
f) write or call
g) yes
h) 1979
i) Jerry and Til Chamkisj) 1000 hw; 2068 sw, hw; periph; parts; repair; other hw
k) custom hardware design
           DONE
a) A.F.R. Software
b) 1605 Pennsylvania Ave #204
   Miami Beach, FL 33139
c) (305) 531-6464
d) 9am-5pm, mon-fri
e) yes
f) SASE
g) no
h) 1984
i) Albert F. Rodriquez
j) 1000 sw; 2068 sw
k)
a) American Design Components
b) 62 Joseph St.
Moonachie, NJ 07074
c) (201) 939-2710
(800) 524-0809
d) 9am-5pm, mon-fri
e) ves
f) write or call
g) yes
h)
i)
j) 8300 hw; periph; parts; pc hw; other hw
k) electronic surplus
             DONE
 a) American Micro Connection
   1256 Henderson Ave. #4
    Sunnyvale, CA 94088
d) mail order
e) yes
f) SASE
 g) no
 h) 1987
 i) Andy Hradesky
    QL sw, hw; periph; parts; other sw, hw
```

Timex Sinclair Dealer Information Key

a) COMPANY'S NAME

```
"sw" = software
"hw" = hardware
"1000" = compatible with TS1000, TS1500, and ZX81
"2068" = Timex Sinclair 2068
"spec" = ZX Spectrum or Emulated 2068
"QL" = Sinclair QL
"Z88" = Cambridge Computer Z88 laptop
"8300" = Unisonic PC8300 (a Timex 1000 clone)
"psion" = PSION Organizer pocket computer
"periph" = non-computer specific peripherals
such as printers, modems, etc.
"parts" = computer parts and accessories
such as cables, disks, RAM chips, etc.
"repair" = computer repair services
"pub" = computer publications (books/magazines)
"pc" = IBM PC's and compatibles such as Amstrad
"other" = other computer brands such as Atari,
Commodore, Apple, etc.
```

Merchandise Abbreviation Key

```
a) Banta Software
b) 8088 Highwood Way
   Orangevale, CA 95682
c) (918) 722-4895
d) 6-9pm, mon-sat
e) yes
f) SASE
g) no
h) 1980
i) Andrew Banta and Andrew Banta Jr
j) 1000 sw; 2068 sw; pc sw
k)
a) Beaver Computer Products
b) 756 Fleming Avenue
   Winnipeg, Manitoba
Canada R2K 1V5
c) (204) 663-2931
d) 6-9pm, mon-thurs.
e) yes (catalog/demonstration cassette)
f) send $1.50 to above address
g) no
h) 1985
i) Russell Ochocki
j) 2068 sw
a) Bill Bell
b) 596 Cherrington Rd.
   Westerville, OH 43081
c) (614) 882-3883
d) evenings
e) yes
f) SASE
g) no
h) 1985
i) Bill Bell
j) 1000 sw
k) improved DOS for Aerco disk system (TS1000)
a) Paul Bingham
b) PO Box 2034
   Mesa, AZ 85214
c)
```

d) mail order only

j) 1000 sw; 2068 sw

g) no

h) 1982

e) see ads in TIME DESIGNS

i) Paul Bingham, Rick Goulian

k) (formerly "Pleasantrees Programming")

f) write for further info

```
a) Michael Carver
  a) Herb Bowers Sr (A*B*B*A SOFT)
                                                                        b) 1016 N.W. Tillamook
Portland, OR 97212
  b) 2588 Woodshire Cir.
Chesapeake, VA 23323
  c) (804) 487-5924
  d) evenings
                                                                        d) mail order only
  e) yes
                                                                         e)
  f) SASE
                                                                        f) yes
                                                                         g) SASE
  g) no
  h) 1986
                                                                         h) 1982
  i) Herb Bowers Sr
                                                                         i) Michael E. Carver
  j) 2068 sw
                                                                         j) 1000 sw; 2068 sw; QL sw
  k) specializing in tax return preparation
                                                                         k)
 a) Brooklyn Closeout Corporation
                                                                         a) Kurt A. Casby
 b) 187 Clymer St.
                                                                        b) 25 Battle Creek Court
St. Paul, MN 55119
     Brooklyn, NY 11211
 c) (718) 963-2377
                                                                         c) (612) 735-3637
 d) 9am-5pm, mon-fri
                                                                         d) evenings
                                                                         e) yes
f) SASE
 f) write or call for info
 g) yes
                                                                         g) no
 h)
                                                                         h) 1984
 i)
                                                                         i) Kurt A. Casby
  j) 1000 sw, hw; 2068 sw, hw; periph; parts; other sw, hw
                                                                         j) 2088 sw
 k) new/used/reconditioned electronic surplus
             Do
  a) Budget Robotics & Computing, Inc.
 b) Box 18616
                                                                         a) Chia-Chi Chao
     Tucson, AZ 85731
                                                                         b) 73 Sullivan Dr
                                                                            Moraga, CA 94556
 d) mail order only
 e) yes
                                                                         d) mail order only
 f) write-all questions answered
                                                                         e) yes
 g) no
                                                                         f) SASE (or send first class stamp)
  h) 1984
                                                                         g) no
h) 1985
 j) Bruce C. Taylorj) 1000 hw; 2068 hw; 8300 hw; pub; periph; parts
                                                                         i) Chia-Chi Chao
j) 1000 sw; 2088 sw
  k) repair service for hardware items
            DO
                                                                         k) specializing in software for Aerco FD-68
e a) Byte-Back, Inc.
 b) 536 Long Terrace, PO Box 112
     Leesville, SC 29070
                                                                         a) Church School Software
  c) (803) 532-5812
                                                                         b) 601 N. Highway 83
 d) 6-10pm, mon-sat
                                                                            Bensenville, IL 60108
  e) yes
                                                                         c) (312) 766-3848
  f) write or call
                                                                         d) mail order only
  g) yes
                                                                         e) yes
f) SASE
  h) 1981
  i) Jerry and Tricia Minchey (current owner: David Leach)
                                                                         g) no
h) 1982
  j) 1000 hw; 2068 hw; pc hw
                                                                         i)
                                                                         j) 1000 sw; pc sw; other sw
                                                                         k) featuring family software
Oa) Byte Power
b) 1748 Meadowview Ave
                                                                         a) Computer Continuum
     Pickering, Ontario
Canada L1V 3G8

    b) 75 Southgate Ave, suite 6
        Daly City, CA 94015

    c) (415) 755-1978

  d) 12noon-9pm
                                                                         d)
                                                                         e) yes
  f) $2.00 for catalog and demo
                                                                         f) call, or send SASE
  g) no
                                                                         g) yes
  h) 1986
                                                                         h) 1980
  i) Eric and Kristian Boisvert
                                                                         i) Eric Wreiter
  j) 1000 sw; 2068 sw, hw; spec sw
                                                                         j) 1000 hw; pc hw; other hw
  k)
                                                                         k) digital oscillascope/spectrum analysis
         Do
  a) CairoSoft
                                                                         a) Computer Shopper, Inc.
b) 5211 S. Washington Ave., PO Box F
  b) PO Box 10024
     Hickory, NC 28602
                                                                             Titusville, FL 32781
                                                                         c) (305) 269-3211
  d) 9am-5pm
                                                                         d) 9am-5pm
  e) yes
f) write
                                                                         e) "Computer Shopper" Magazine - $2.95 issue
                                                                         f) individual issues sold at computer stores
  g) no
                                                                         g) yes
  h) 1987
                                                                         h) 1980
  i) Dr. Faisal El-Shoufy
                                                                         i) Glenn E. Patch (Publisher: Stan Veit)
  j) 2068 sw; QL sw; pc sw; other sw
                                                                         j) pub
  k) also offers computer training
                                                                         k)
```

```
a) Curry Computer
                                                                         a) EMSOFT
b) PO Box 5607
Glendale, AZ 85312
c) (607) 978-2902
                                                                         b) PO Box 8763
                                                                            Boston, MA 02114
                                                                         c) (617) 889-0830
d) 9am-6pm, mon-fri, 10am-2pm, sat
                                                                         d) 9am-6pm
e) ves
f) SASE - request computer type
                                                                         f) write or call for info
g) yes
h) 1982
                                                                         g) no
i) Rob and Debby Curry
j) 1000 sw, hw; 2068 sw; spec sw, hw; QL sw, hw; Z88 sw, hw; psion sw, hw; pc sw, hw; periph;
                                                                         h) 1987
                                                                         i) Peter Hale
                                                                         j) QL sw
   parts; other sw, hw
k) pc disk conversions, 5.25" to 3.5"
                                                                         a) EZ-Key
                                                                         b) 225 Beach St.
a) Cuyahoga Valley Software Works
b) 615 School Ave
                                                                         Wollaston, MA 02170
c) (617) 773-9520
   Cuyahoga Falls, OH 44221
                                                                         d) 6-9pm
c) (218) 928-7910
                                                                         e) yes
d) 6-9pm
                                                                         f) SASE
e) yes
                                                                         g) no
f) SASE
                                                                         h) 1972
g) no
                                                                         i) Henry April
h) 1986
                                                                         j) 1000 sw, hw; QL sw, hw; periph
i) Thomas Simon
j) 2068 sw
                                                                         a) Ezra Group II
a) C.W. Associates
                                                                         b) PO Box 5222
b) 419 N. Johnson St.
                                                                            San Diego, CA 92105
   Ada, OH 45810
c) (419) 634-4874
                                                                         d) mail order only
d) 9am-9pm
                                                                         e) yes
f) SASE
e) yes
f) write or call
                                                                         g) no
g) yes
h) 1983
                                                                         h) 1982
                                                                         i) Paul Ezra
i) Dr. Kenneth Wildman
                                                                         j) 1000 sw; 2068 sw; 8300 sw; other sw
j) QL sw, hw; Z88 sw, hw; periph
                                                                         k) specializes in program listings
k) consultation and programming services offered
                                                                         a) Bill Ferrebee
a) Delphic Enterprises
b) PO Box 72205
                                                                            Mountaineer Software
                                                                         b) 749 Hill St. #6
Parkersburg, WV 26104
  Corpus Christi, TX 78472
c) (512) 854-5873
                                                                         c) (304) 424-7272
d) mail order only
                                                                         d) evenings
e) yes
                                                                         e) yes
f) SASE
f) SASE
g) no
                                                                         g) no
b) 1981
                                                                         h) 1983
i) Peter Hoffman
                                                                         i) Bill Ferrebee
j) 1000 sw, hw; other sw, hw
                                                                         j) 2068 sw
k) 4K & 8K EPROMs with machine code utilities
a) Jack Dohany
                                                                         a) Mike Fink
b) 390 Rutherford
                                                                         b) 355 W. 39th St.
New York, NY 10018
Redwood City, CA 94061
c) (415) 367-7781
                                                                         c) (212) 695-8598 - answering machine
d) 10am-10pm, 7 days/week
                                                                         d)
e) yes
                                                                         e) yes
f) SASE
f) send $1 (no SASE needed)
g) no
                                                                         g) no
h) 1938
                                                                         h) 1987
i) Mom & Pop
                                                                         i) Mike Fink
j) 2068 sw; spec sw
                                                                         j) 2068 sw
a) Electret Scientific Company
                                                                         a) Foote Software
b) PO Box 4132
                                                                         b) PO Box 14855
Star City, WV 26505
c) (304) 594-1639
                                                                         Gainesville, FL 32604
c) (904) 338-1273
d) 9am-5pm, mon-fri
                                                                         d) 9am-6pm
                                                                         e) yes
e) yes
f) write or call
                                                                         f) SASE
                                                                         g) no
g) no
                                                                         h) 1982
h) 1970
i) Dr. Oleg Jefimenko
                                                                         i) Joe Williamson
j) 2068 sw; pub; pc sw
                                                                         j) 1000 sw; 2068 sw, hw; periph; pub
k)
                                                             20
      MUSIC STUFF
```

- a) Dave Fransonb) 3534A E. Squire Ave Cudahy, WI 53110c) (414) 481-6613 d) evenings e) yes
- f) SASE g) no h) 1986
- i) Dave Franson
- j) 2088 sw
- a) Ed Grey Enterprises b) PO Box 2186 Inglewood, CA 90305 c) (213) 759-7408

d) 6-9pm e) yes .

f) write or call

g) no

h) 1986 (formerly "Grey & Clifford")

i) Ed Grey

j) 1000 sw, hw; 2068 sw, hw; spec sw; periph; parts; Z88 sw, hw

k) DONE a) Group Technology, Ltd b) 8925 Dogwood Rd.

Baltimore, MD 21207 c) (301) 298-5716

d) 8am-6pm

e) yes \*
f) write or call

g) yes h) 1979

i) F.I. Scott Jr, V.F. Scott, D. Larsen, C. Titus, J. Titus

j) 1000 hw; 2068 hw; pub

DONE

# FOOTE SOFTWARE

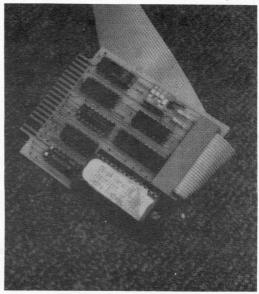
#### The FOOTE PRINT PRINTER INTERFACE

- for Centronics parallel printers
- works in both 2068 and Spectrum mode
- compatible with OS-64 & Spectrum emulators
- EPROM socket and on/off switch on board
- works with both Tasman and Aerco driver software
- plugs into cartridge dock—door completely closes with cable running back under computer
- frees up rear edge connector allowing other peripherals to be used; less chance of a crash
- print driver software for LPRINT, LLIST, and COPY included for 2068 and Spectrum modes

FootePrint Interface w/software & cable \$39.95 FootePrint with OS-64 option included \$60.00 Bare board & instructions only ......\$1500 Cable only for use with bare board ......\$1500

Zero Insertion Force Socket option add \$8.00

#### Summer Westcoast TS Fair Special



#### SOFTWARE TS2068 TS1000

Badgammon (Backgammon)...... \$10.00 Advanced Math (Calculus)......\$10.00 \$5.00 U.S.A. (Pres. & States & Caps.).... \$8.00 CHR\$ (char. & graphics generator) \$10.00 Hangman & TIC-TAC-TOE..... \$5.00

## FOOTE SOFTWARE

P. O. Box 14655 Gainesville, FL 32604

(904) 338-1273 (9AM-6PM EDT)

All prices are pre-paid and include shipping charges. Florida residents must add state sales tax.

#### The Best of SUM

Some sample articles include: Building Your Own Spectrum Emulator, Repairing Your TS-1000, Word Processing Reviews for the 2068, UDGs on the TS-1000, Extensive Review of the Zebra Disk System, Adding a Keyboard to the 2068, and Enhancing the A & J Microdrive. 112 pages

\$10.00

#### The Best of SUM, Part II

Articles include Building an EPROM Programmer, Sprites on the 2068, Adding RGB to 2068, QL Word Processing, What's Available for TS-1000, and much more. 60 pages

\$7.00

both for \$15.00

```
a) Hal-Tronix, Inc.
                                                                     a) Kamrec Systems
b) 12871 Dix Toledo Hwy
                                                                     b) 31274 Springlake #5304
Southgate, MI 48195
c) (313) 281-7773
                                                                        Walled Lake, MI 48088
                                                                     c)
d) 12noon-6pm, mon-sat
                                                                     d)
                                                                     e) yes
f) SASE (or send first class stamp)
                                                                     f) SASE
g) yes
                                                                     g) no
h) 1968
                                                                     h) 1983
i) Hal Nowland
                                                                     i) Steve Cermak
j) 1000 sw, hw; periph; parts; pc
                                                                     j) 2068 sw; QL sw
k) also stocks items for ham radio enthusiasts
a) Hawe Programming
                                                                     a) B F Kimbrough Jr
b) 4604 Apple Tree Drive
                                                                     b) 723 Roselle Ave, floor 2
   Alexandria, VA 22310
                                                                        Akron, OH 44307
e) (703) 971-7593
d)
                                                                     d)
e) yes (program description sheets)
                                                                     e) yes
f) SASE
                                                                     f) SASE
g) no
h) 1982
                                                                     g) no
                                                                     h) 1986
i) Harvey Wasserman
                                                                     i) B F Kimbrough Jr
j) 1000 sw
                                                                     j) 1000 sw
k)
                                                                     k)
a) V.P. Hosey (Hardback Software)
                                                                     a) Ray Kingsley (formerly "Sinware")
b) Box 135
Red Rock, TX 78662
                                                                     b) 1710 Oliver Ave.
                                                                        San Diego, CA 92109
c) (512) 839-4518
d)
                                                                     d) mail order only
e) yes
f) SASE
                                                                     e) information available
                                                                     f) write, SASE
g) no
                                                                     g) no
h) 1987
                                                                     h) 1981 (Sinware)
i) V. Phillip Hosey
                                                                     i) Ray Kingsley
j) 2068 sw
                                                                     j) 1000 sw; 2068 sw
k)
                                                                     k)
a) Paul Hunter
                                                                    a) K.I.S.S./computers
b) 342 Trotter Court
b) 1630 Forest Hills Dr
   Okemos, MI 48864
                                                                        Sanford, FL 32773
c) (517) 349-5650
d)
e) yes
                                                                     d) mail order only
f) SASE
                                                                     e) yes
f) SASE
g) no
h) 1981
                                                                     g) no
i) Dr. Paul Hunter
                                                                     h) 1988
j) 1000 sw
                                                                     i) Munson H. Cockayne Jr & Robert Cockayne
k) TS1000 bank-switching system (software based)
                                                                     j) 2068 sw, hw
                                                                     k)
                                                                              DO
a) Info-Mation
                                                                     a) Knighted Computers
b) RR#1 Box 260
                                                                     b) 12 Canalview Mall
California, MO 85018
c) (314) 798-4921
                                                                        Fulton, NY 13069
                                                                     c) (315) 593-8219
d) 8:30-10pm
e) yes
                                                                     d) 10am-5pm, 6-9pm, mon-fri, 9am-2pm, sat
f) write or call
                                                                     e) yes
g) no
                                                                     f) write or call
h) 1984
                                                                     g) yes
                                                                     h) 1984
i) David Bleich
                                                                     i) Ray Payne and Joe Aielloj) 1000 sw; 2068 sw
j) 1000 sw; QL sw, hw
                                                                     k)
a) Eric Johnson
                                                                   0 a) Larken Electronics
b) 249 N. Harden Ave
                                                                     b) RR #2 Navan, Ontario
Orange City, FL 32763
c) (904) 775-4935
                                                                        Canada K4B 1H9
                                                                     c) (613) 835-2680
d) 6-9pm
                                                                     d) evenings, sunday-thurs
8)
f) write or call for info
                                                                     e) yes
                                                                     f) write or call
g) no
                                                                     g) no
 h) 1986
                                                                     h) 1985
 i) Eric A. Johnson
 j) 1000 hw; 2068 hw; parts; repair
k) surplus/reconditioned Timex equipment
                                                                     i) Larry Kenny

    j) 1000 hw; 2068 sw, hw
    k) specializing in mass storage for Timex computers

                                                             22
                                                                               Do
```

- Lemke Software Development
- b) 2144 White Oak Wichita, KS 67207
- c) (318) 687-0315
- d) 6-10pm, mon-fri
- e) yes f) write or call
- g) no h) 1984
- i) Stan Lemke j) 2088 sw
- k) 32K RAM Cartridge also available
- Frank Lockhart
- b) PO Box 1131
- Shelby, NC 28150 (704) 484-8539
- 9am-9pm, mon-sat e) yes
- f) SASE (or call)
- g) no
- h) 1980
- i) Frank Lockhart, BSME
- j) 1000 sw; 2068 sw; QL sw
- k) custom programming available

#### MASS-STORAGE SYSTEMS WE HAVE THEM!

If you want to move up to a massstorage device that will cure your "cassette" blues!?!

Now is your chance! We have many systems to choose from, with a price range for any budget.

We have RAMDISK and standard DISK drives for you!

If you are new to "fast" mass-storage devices, you may opt for the new memory unit that simply plugs onto the rear edge connector of your 2068. It can give you up to 256,000 Bytes of SUPERFAST data storage. With this unit you can LOAD from your cassette, SAVE to the memory unit and from then on simply LOAD it in from the memory unit when you turn on the computer. THAT'S RIGHT! EVEN IF YOU TURN OFF THE 2068, YOUR PROGRAM WILL BE "INSTANTLY" AVAILABLE TO YOU!

If this and other storage devices are of interest to you, please write or call:

RMG ENTERPRISES 1419 1/2 7TH STREET OREGON CITY, OR 97045 (503)655-74841

PRICE FOR RAMDISK MENTIONED ABOVE: \$79.95+\$4sh FOR PCB&32K RAM.

a) LST Software b) PO Box 62

Alcester, SD 57001

d) mail order only

e) ves f) SASE

g) no h) 1986

i) Chuck Peterson

j) 1000 sw

k)

a) Markel Enterprises

b) 4712 Ave "N", suite 383 Brooklyn, NY 11234

c) (718) 627-1293

d) Bam-9pm

e) yes f) SASE

g) no h) 1982

i) Mark Fendrick

j) 1000 sw; 2068 sw; QL sw

DONE

a) John Mathewson

b) 1852 Appleford St. Gloucester, Ontario Canada K1J 6T4

(613) 746-7869

d) 9am-10pm

e) yes

f) write or call

g) no

k)

h) 1983 i) John Mathewson

j) 1000 hw; 2068 hw

SPEC. TWISTER KYBD RGB DONE CART FORSWAPER

a) McBrine Computer Products

b) 514 S. Jackson St. Salisbury, NC 28144c) (704) 633-7887

d) evenings

e) yes f) write or call

g) no

h) 1987

i) William J. McBrine III

j) 2068 sw (spec sw; 1000 sw; 2068 hw under development)

k) custom programming for 2068 offered

a) John McMichael

b) 1710 Palmer Dr. Laramie, WY 82070 c) (307) 742-4530

d) 5-10pm (evenings) e) yes

f) write or call

g) no

h) 1987

i) me, myself & I

j) 2068 sw, hw

DO

a) M.D.M. Enterprises

b) 706 S. Mason

Saginaw, MI 48602

(517) 791-1088

d) evenings

f) write or call for product information

h) 1986

i) Duane Malburg, Mike Davis

j)

1000 sw, hw; 2068 sw specializing in software development

```
a) John Meshna Jr, Inc.
                                                             a) Promise Land Electronics
b) 19 Allerton St.
                                                             b) Rt 1 Box 117
Lynn, MA 01904
c) (617) 595-2275
                                                             Cabool, MO 65689
c) (314) 739-1712 (evenings)
(417) 469-4571 (weekends)
d) 9am-5pm, mon-fri
e) yes
                                                             d) 6-11pm, daily
f) SASE
                                                             e) yes
g) yes
                                                             f) write or call
h) 1980
                                                             g) no
                                                             h) 1984
i) Dan Elliott
i) John Meshna Jr
j) 1000 sw, hw; 8300 hw; periph; parts
k) specializes in new and used surplus
                                                             j) repair
                       DONE
                                                             k) repair and modifications for all Sinclair models
a) Meta Media Productions
   726-West 17th
                                                             a) Prospero Software Ltd.
   Vancouver, B.C
                                                             b) 100 Commercial St. #306
   Canada V5Z 1T9
                                                                Portland, ME 04101
                                                             c) (207) 874-0382
d) mail order only
                                                             d) 9am-5pm
e) yes
                                                             e) yes
f) write
                                                             f) write or call (request QL software brochure)
g) no
h) 1984
                                                             h) U.S. division of U.K. software company
i) Harvey Taylor
                                                             i)
j) QL sw
                                                             j) QL sw
                                                             k) Pascal and Fortran
a) MIN-NY Electronics, Inc.
                                                             a) Pyramid Electronics
b) 2174 Gulf Gate Dr.
b) 7332 Douglas Dr.
   Brooklyn Park, MN 55443
c) (812) 566-7094
                                                                Sarasota, FL 34231
                                                             c) (813) 922-9574
d) 6-10pm
                                                             d) 9am-5pm, mon-fri, 9am-1pm (every other sat.)
f) write or call for info
                                                             e) yes
                                                             f) SASE
h) 1983
                                                             g) yes
i)
                                                             h) 1982
j) 1000 sw, hw; QL sw, hw; pc hw; other hw
                                                             i) Dr. Donald Dean
                                                             j) 1000 sw, hw; 2068 sw, hw; QL sw, hw
                                                                        Dive
a) Novelsoft
                                                             a) Tom Bent/Quantum Levels
b) 35 Candle Liteway
   Willowdale, Ontario
Canada M2R 3J5
                                                             b) 9016 Flicker Place
                                                                Columbia, MD 21045
c) (416) 665-0290
                                                             d) 6-9pm
d) evenings
e) yes
                                                             f) write for information
f) write or call
                                                             g) no
g) no
                                                             h) 1982
h) 1986
                                                             i) Tom Bent
i) David Ridge, Ariel Frailich
                                                             j) 1000 hw; 2068 hw; QL hw; Z88 hw
j) 2068 sw; spec sw
                                                             k) U.S. Quanta librarian of QL software
                                                                            DO
a) The John Oliger Company
                                                             a) Ray Rash
b) 11801 Whidbey Dr.
                                                             b) 2424 SW 78th St.
   Cumberland, IN 48229
                                                                Oklahoma City, OK 73159
                                                             c)
d) evenings
                                                             d) mail order only
e)
   yes
                                                             e) yes
f) SASE
                                                             f) SASE
g) no
                                                             g) no
h) 1982
                                                             h) 1985
   John Oliger
i)
                                                             i) E. Ray Rash
   1000 hw; 2068 hw
j)
                                                             j) 2068 sw
                                                              a) Riverside Software
a) Jack Payne
                                                              b) Rt 1 Box B-20
                                                                 Orrington, ME 04474
   Budgetsoft
   1107 Morgan St.
                                                              c)
   Rushville, IN 46173
                                                              d)
c) (317) 932-2431
                                                              e) yes
f) SASE
d) mail order only
e) yes
                                                              g) no
f) SASE
                                                              h) 1987
g) no
                                                              i)
                                                              j) 2088 sw
h) 1984
i) Jack Payne
                                                              k)
j) 2068 sw
k) unique software for fishing
```

a) RMG Enterprises
b) 1419 1/2 7th Street
Oregon City, OR 97045
c) (503) 655-7484
d) 12noon-10pm, tues-sat.
e) yes
f) \$3 for large catalog (refunded on 1st order)
call/write for further information
g) yes
h) 1981 (for Sinclair sales)
i) Rod Gowen
j) 1000 sw, hw; 2068 sw, hw; QL sw, hw; Z88 sw, hw;
8300 hw; periph; parts; pc sw, hw; pub
k)

a) Frederick Romer
b) 31 Fowlers St.
Jamestown, RI 02835
c) (401) 423-2688

d) Sam-Spm
e) yes
f) SASE
g) no
h) 1987
i) Frederick R. Romer
j) 2068 sw
k)



includes
Windows
Portholes

b) 37529 Perkins Rd.
Prairieville, LA 70769
c) (504) 673-3012
d) evenings
e) yes
f) SASE
g) no
h) 1986
i) Ronald R. Ruegg
j) 2068 sw
k)
a) Russell Electronics
b) RD 1 Box 539

a) Ron Ruegg

a) Russell Electronics
b) RD 1 Box 539
 Centre Hall, PA 18828
c) (814) 364-1325
d) 9am-6pm, mon-sat
e) yes
f) write or call
g) yes
h) 1981
i) Bill and Gerry Russell
j) 1000 sw, hw; 2068 sw, hw: QL sw, hw
k)

DONE

a) Howard W. Sams & Co., Inc.
b) 4300 West 62nd St.
Indianapolis, IN 46268
c) (317) 298-5400
(800) 428-7267
d) 9am-5pm, mon-fri
e) yes, list of "Computerfacts"
f) write or call
g) yes
h)

j) pub k) repair data for TS1000 and TS2068 D○₩ E

a) Sharp's Inc.
b) Rt 10 Box 459
Mechanicsville, VA 23111
c) (804) 746-1664
d) 9an-4pn
e) yes

e) yes
f) write or call
g) yes

h) 1982 i) Mark Stueber

j) nark Stueberj) 2068 sw; QL sw, hw; Z88 sw, hw; psion sw, hw; repair

k)

i)

a) Silicon Mountain Electronics
 b) C-12, Mtn. Stn. Group Box
 Nelson, B.C.
 Canada V1L 2J3

c)
d)

e) list of dealers available

f) write g)

h) 1988 (formerly Silicon Mtn. Computers)

i) Fred Nachbaur

j) 1000 sw; 8300 hw; other sw, hw
k) electronic/computer research & development

a) SiriusWare
b) 6 Turning Mill Rd.
Lexington, MA 02173
c)
d) mail order only
e) yes
f) SASE
g) yes
h) 1983

i) David B. Wood j) 1000 sw

P) IC

```
a) Vern Tidwell
    a) SSI (div. of New England Sales)
                                                                 b) 127 W. 7th Ave. Cud. Gardens
    b) 424 Cumberland Ave.
                                                                    Summerland Key, FL 33042
       Portland, ME 04101
                                                                 c) (305) 745-2447
       (207) 761-3700
                                                                 d) 6-9pm
    d) 9am-5pm, mon-fri
                                                                 e) yes
    e) yes
                                                                 f) SASE
    f) write or call for dealer list
                                                                 g) no
    g)
                                                                 h) 1985
    h) 1988 (SSI)
                                                                 i) Vern Tidwell
    i) Z88 sw, hw
                                                                 j) 2068 sw
    j) U.S. distributor for Z88 laptop
                                                                 a) Time Designs
                                                                 b) 29722 Hult Rd
    a) Shawn Stamp
                                                                    Colton, OR 97017
    b) 3405 Mark Ln.
                                                                 c) (503) 824-2658
       Norton, OH 44203
                                                                 d) 5-10pm, mon-fri, 10am-10pm most Sat.,
       (216) 825-9133
    d) most evenings
                                                                    answering service all other times
    e) yes
f) SASE
                                                                 e) yes
                                                                 f) write or call
                                                                 g) yes
h) 1983
    g) no
     h) 1987
                                                                 i) Tim and Stephanie Woods
     i) Shawn Stamp
     j) 2068 sw
                                                                 j) pub
  a a) Sunset Electronics
                                                                 a) Timeware
    b) 2254 Taraval Street
                                                                 b) 1907 1/2 W. Genesee St.
       San Francisco, CA 94118
                                                                    Syracuse, NY 13204
    c) (415) 665-6161
    d) 10am-6pm, mon-fri, 10am-5pm, sat
                                                                 d) mail order only
    e) yes
                                                                 e) yes
    f) write or call
                                                                 f) SASE
    g) yes
h) 1975
                                                                 g) no
                                                                 h) 1985
     i) John Warburton
                                                                 i) Patrick Dunn
    j) 1000 sw, hw; 2088 sw, hw; spec sw, hw; periph;
                                                                 j) 2068 sw; other sw
       parts; pc sw, hw; other sw, hw
     k)
               DONE 30 DAYS
                          CALL SOFD TO:
                                                                 a) TS-2068 UP-DATE
                                                                 b) 1317 Stratford Ave
   a) The SyncWare Group
                                                                    Panama City, FL 32404
    b) 602 S. Mill St.
       Louisville, OH 44641
                                                                 d)
       (218) 875-1257
                                                                 e) yes
     d) 9am-9pm
                                                                 f) SASE
     e) sample issue(s) available
                                                                 g) no
     f) $2.00 for sample; write or call
                                                                 h) 1984
     g) yes
                                                                 i) Bill Jones
     h) 1983
                                                                 j) 2068 sw; pub
     i) Fred Nachbaur, Tom Woods
     j) pub
     k)

    a) Variety Computers and Electronics
    b) 325 W. Jersey St., Suite 2-D
Elizabeth, NJ 07202
    c) (201) 527-0535

     a) T & C Services
     b) 20 Liberty Ter.
Buffalo, NY 14215
                                                                 d)
     c) (718) 834-1718
                                                                 e) yes
     d) 9am-10pm
                                                                 f) write or call
     e) yes
                                                                 g) no
     f) write or call
                                                                 h) 1985
                                                                 i) Joe Newman
     h) 1987
                                                                 j) 2068 sw, hw; QL sw, hw; periph; parts; psion sw, hw
     i) Tom Jankowski
                                                                 k)
     j) 1000 sw, hw; 2068 sw, hw; QL sw
                                                                          DO
              DONE
* GiRL
                                                                  a) The WIDJUP Company
                                                                  b) 1120 Merrifield S.E.
                                                                     Grand Rapids, MI 49507
     a) Tesseract Software Development
                                                                  c) (818) 452-7004
     b) 2519 Bishop Ave.
Fremont, CA 94538
                                                                  d) 9am-9pm
                                                                  e) yes
     c) (415) 798-0388
                                                                  f) SASE
     d) evenings, mail order only
                                                                  g) no
     e) yes
f) SASE
                                                                  h)
                                                                  i) William Pedersen
     g) no
                                                                  j) 1000 sw; 2068 sw; pub
     h) 1984
     i) Robert Fingerle
      j) 1000 sw; 2088 sw; QL sw
```

```
a) Willcocks Research Consultants (Games Div.)
 b) 6321 West 78th Place
    Los Angeles, CA 90045
 c) (213) 215-0780
 d) 9am-8pm
 e) yes
 f) write or call
 g) no
 h) 1977
 i) Martin and Carole Willcocks
 j) 1000 sw; QL sw; other sw
 k) software consulting/programming services
a a) WMJ Data Systems
 b) 4 Butterfly Dr
    Hauppauge, NY 11788
 c) (516) 543-5252
 d) 1pm-6pm
 e) yes
 f) write or call
 g) yes
h) 1983
 i) William M. Johnson
 j) 1000 sw, hw; 2068 sw, hw; parts; pc sw, hw;
    other sw, hw
 k)
         DONE
 a) Wood and Wind Computing
 b) RR 2 Box 92
     Cornish, NH 03745
 c) (603) 675-2218
 e) yes
 f) SASE
 g) no
 h) 1987
 i) Bill Cable
 j) QL sw
a) Zebra Systems, Inc.
 b) 78-06 Jamaica Ave.
Woodhaven, NY 11421
    (718) 296-2385
 d) 9am-5pm, mon-fri
 e) yes
 f) write or call
 g) yes
h) 1983
 i) Stewart Newfeld
    1000 sw, hw; 2068 sw, hw; Z88 sw, hw
 k)
         DONE
 a) Matthew Zenkar
 b) 142 Holcroft Rd
     Rochester, NY 14612
 c) (716) 663-2048
 d) 6:30-10pm
 e) yes
 f) write or call
 g) yes
    1987
 i) Matthew Zenkar
 j) QL sw, hw
a) Zunk Custom Electronics
 b) 4800 E. Cedar Lane
     Norman, OK 73071
  c) (405) 366-8595
  d) 8-9pm
  e) yes
  f) write or call
  g) no
  h) 1986
  i) Larry Zunk
  j) 2068 sw, hw; periph; parts
  k) hardware prototypes and custom orders
```

#### IT'S A SINCLAIR SUMMER!!

A sizeable crowd of Sinclair users is expected to attend the two-day event called the 3RD ANNUAL INTERNATIONAL/GREAT NORTHWEST TS MINI-FAIR, which will be held on August 6 and 7 (Saturday and Sunday), at the Cosmopolitan Hotel in Portland, Oregon. The location is only a day's drive or less from most parts of the west coast.

Many well known guest speakers will be giving seminars, including: Mike de Sosa (author of "Taking The Guantum Leap), Jack Dohany, Stan Lemke (2068 Desktop Publishing), Harvey Taylor (Meta Media Productions), Vince Lyon (author of "Archive Master), Wilf Richter, Ed Grey, and several others. A variety of Sinclair dealers will be on hand to display and sell their wares, including: Zebra Systems, Sharp's Inc., RMG Enterprises, Ed Grey Enterprises, Time Designs, and others.

Over seven TS User Groups will be represented, the national distributor for the Z88 will be on hand, and many non-computer activities are planned for all ages (so bring the whole family!).

For further information, contact the show director, Rod Gowen, 1419 1/2 7th St., Oregon City, OR 97045, (503) 655-7484.

Just two weeks later in Cleveland, Ohio, at the Beck Center (in Lakewood), will be held the MIDWEST SINCLAIR COMPUTER CONFERENCE, on August 27 and 28 (Saturday and Sunday).

A whole schedule of seminars, displays by Sinclair hardware and software dealers, and participation by midwest TS user groups, are some of the activities that have been planned.

For further information write to: Andy Kosiorek, 2192 Glenbury Ave., Lakewood, Ohio, 44107.

THE

# >RMG ENTERPRISES< ANNOUNCES CAMBRIDGE Z88 LAPTOP PORTABLE COMPUTER

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#### RMG ENTERPRISES

1419 1/2 7TH STREET OREGON CITY, OR 97045



### Windows

#### by Paul Bingham

I would like to begin this time by taking a big step backward. Let me explain that sometimes we writers send in our copy to meet deadline and then in the weeks that follow sometimes come up with something better.

thing happened to me since last issue.

Last time we looked at a short machine code program (as listing 2) that among other things used ROM calls to draw round post-it-notes I call portholes. Now ordinarily using ROM code is a good idea because it saves the programmer from having to write routines that already exist, which saves RAM space. But what kept sticking in my craw was how slow the ROM code drew those portholes. Then an idea hit me that I figured would do the job a little quicker. But it involved (gulp) scrapping some code I had already sent in and had published last issue. I knew such thoughts would bring a fire storm of mail from all those loyal typists who had finally got it all

Well I tried out my new route to quicker portholes and found that it meant more code: almost a half K more! But when I ran it and saw the SPEED, I knew I had to do it, come what may. The old code drew a porthole with a shadow and all in just over 4 seconds. So to draw 1000 portholes would take about an hour and ten minutes. The The new code will draw 1000 portholes in 58.8 SECONDS. you blame me?

This new code appears as Listing 1. Also included a 448 bytes (lines 1485 through 1500) which include all Also included are the graphic info for CLASSY's seven window styles. Once these 1164 bytes of code are in place, we can use the demo program in Listing 2 to do portholes and windows!

Two samples are found in Figure A and B.

As always, pay close attention to the line numbers in these listings and SAVE your efforts. Sooner or later we can all have a MERGE party and put the whole 5K CFE together! Remember to scrap Listing 2 of last time in favor of Listing 1 this issue. However, don't scrap the other Listings of last issue. Listing 1 is fine and Listing 3 only needs some changes (these are detailed in Figure C).

Windows are facinating and out of twenty or more good ones I came up with, the seven included in the program were the top vote getters. The demo will use BASIC to draw them and labels each A through G, because this is how the program ultimately will address them. They have names, too, although I'm open to change if anyone has better titles. For now they are A) Avery, B) Standard C) Conventioneer, D) Notebook, E) Cloth Frame, F) Gaudy, and G) Parchment.

The windows use the top left corner as placement coordinates, but portholes don't have any corners, let alone an upper left corner. So portholes use a nearcenter set of coordinates, which the demo prints out.

The spot is marked on one porthole in Figure A.

The big secret to speed was to forego the ROM CIRCE routines and instead PRINT the paterns needed with a call to the ROM's simple printing routine using RST 10h. This puts the CHR\$ code in the A register to any spot on the screen. "But the 2068 has no characters like those!" , you say? Its true, but the machine code tricks the 2068 into looking elsewhere for its character table by putting another address in CHARS, 2 memory locations at 23606 and 23607. If you should BREAK while running the demo, and CHARS has not been reset, the screen will look like arabic, cuneiform or worse. Type in GO SUB 4150 and it will restore CHARS giving you Sinclair english back again.

If space permits next time, we will look at restoring what was under the last window we drew -- a complex subject indeed! Until then fool with these programs and let me know if you discover anything. As always, if data entry isn't worth the eye-strain, I'll be happy to send you the complete version of Windows & Portholes as is available on a tape of three most requested programs (called Jazzofire: \$9.95ppd) or with eight most requested (called Bingham's Best+: \$12.95ppd). Please write to Paul Bingham, PO Box 2034, Mesa, AZ 85214. And keep those 2068s up and running. -pb

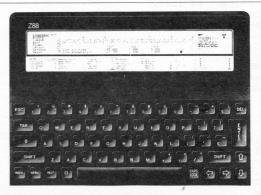
20 3,5 明明明 22 6,16 DIE AD D 11 8 13,5 TI DIDID والما والماوا pppppppppppp) य द्यं द्यं द्यं द्यं द्यं द Figure A

1 REM window & porthole code

1 REM Window & porthole code
5 FOR t=55000 TO 56163: READ
0: POKE t,0: NEXT t: DATA 213,19
7,229,245,217,8,213,197,229,245,
17,216,214,33,3,4,
10 DATA 125,1,3,15,185,40,5,12,16,250,24,10,124,1,4,25,185,40,6,12,16,250,33,10,16,34,118,92,1360 DATA 1,8,168,62,0,189,40,8,60,245,120,145,71,241,24,245,120,217,71,217,65,62,0,203,668,40,1,129,203,33,203,44,16,245,130,203,33,203,44,16,245,131,79,35,126,130,71,35,229,213,131,79,35,126,130,71,35,229,213,131,79,35,126,130,71,35,229,213,1300 DATA 237,24,238,24,239,25,230,24,21,24,21,24,19,25,18,26,17,27,16,26,17,26,18,25,19,24,20,24,21

#### THE Z88 UNDER 2 LBS.

A Computer Without Compromise



. Where laptops compromise on display and RAM capacity to achieve portapility, and desktops seem to equate price with power, the Z88 is a personal computer which makes no compromises • A CMOS-technology computer with the power to address 4 Mbytes of memory • A computer with a work-free display of 8 lines of 80 characters, an LCD screen which outdates all others, and a unique dynamic page map on screen . A computer with solid-state permanent storage • A computer with advanced word-processing, spreadsheet and ingenious time- and data-management software built-in • A computer which is completely self-contained, which gives you up to 20 hours active computing from just 4 AA batteries, yet which talks and listens to your IBM • A computer with a full-size keyboard, in a package less than the size of an 81/2x11, with a total weight of less than 2 lbs. • The Z88. A computer without compromise

#### WRITE FOR FREE CATALOG

Sharp's, Inc. Rt. 10, Box 459 Mechanicsville, VA 23111 (804) 746-1664 or 730-9697 255,103 1500 DATA 7,62,82,209,209,255,12 6,12,255,0,0,0,0,0,0,0,0,14,23,1 5.30,4,14,23,28.,240,30,9,9,9,30 ,56,32,16,48,64,32,16,16,32,32, ,16,30,9,9,9,30,248,192,14,62,8 2,209,209,254,127,15.,0,0,0,0,0,0 0,255,255 1510 DATA 62,33,215,62,34,215,62,37,62,35,215,62,36,215,42,136,92,37,62,57,215,62,33,215,6,3,62,32,215,16,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251 15,251,252,41,215,62,42,136,92,37,62,71,133,111,229,193,205,20,99,62,41,215,62,41,52,32,215,16,251,62,42,215,62,43,215,42,1 255 255

4,92 2000 DATA 241,225,193,209,8,217, 241,225,193,209,201

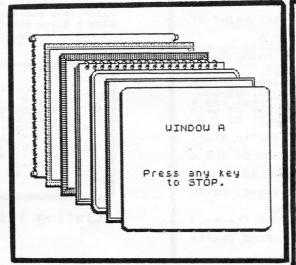


Figure B

w&p code	's CKT:	
15100000000000000000000000000000000000	31454875331431238758528773238589 595125382457454798548773238589	47 22200045740 12949250045740 129492500455740 129492500455740 1294925004557540 129492500457740 12949250540 129521740 12952195 12952 129

Figure C; Changes to Listing 2 of last issue:

- -Lines 1200, 1210 & 1270 are fine & can be left intact.
- -Lines 1240 and 1280 should be omitted.
  -Lines 1205 and 1240 below are new and should be added. -Lines 1220, 1230, 1250 & 1260 need to be altered. See the altered lines below to see how they should look.

Figure C

1205	155	3926
1220	352	16029
1230	178	8606
1240	355	17204
1250	236	8343
1260	364	18944
1200	004	10044

3000 CLS : LET (=55000: FOR t=1 TO 44: PRINT "@@@@@@@@@@@@@@"; : NEXT t 3010 LET x=RND + 28: IF x < 4 THEN G O TO 3010 3020 LET y=RND + 17: IF y < 3 THEN R ANDOMIZE: GO TO 3010 3030 POKE (+14, y: POKE (+15, x: L ET k=USR ( 3040 PRINT AT y, x-2; INT (y+.5);" ,";INT (x+.5): IF INKEY\$="2" THE N GO TO 4000 3050 GO TO 3010 4000 LET x=0: LET y=0: LET chars =23506: GO 5UB 4150 4010 FOR g=100 TO 60 STEP -0 4020 PRINT AT y, x; CHR\$ 9; 4030 FOR h=x+1 TO x+10: PRINT CH R\$ (g+1);: NEXT h: PRINT CHR\$ (g +3) 4040 FOR h=y+1 TO y+14: PRINT AT h, x; CHR\$ (g+2);" ";CHR\$ (g+2);" ";CHR\$ (g+2);" ";CHR\$ (g+3): NEXT h 4050 PRINT AT y+15, x; CHR\$ (g+6); : FOR h=x+1 TO x+18: PRINT CHR\$ (g+7);: NEXT h 4050 PRINT AT y+15, x; CHR\$ (g+7);: NEXT h 4050 PRINT AT y+15, x; CHR\$ (g+7);: NEXT h 4050 PRINT CHR\$ (g+7);: NEXT h 4050 PRINT AT y+15; "FOR SUB 4150: PRINT AT y+2, x+3; "Press any k ey": IF d<>65 THEN PRINT AT y+10 ,x+2; "for next window.": GO SUB 4100 PRINT AT y+10, x+6; "to STOP. ": GO SUB 4160 4110 IF INKEY\$="1" THEN GO SUB 4 150: GO TO 3000 4120 IF INKEY\$=""1" THEN GO TO 411
4100 PRINT AT y+10,x+6;"to STOP. ": GO SUB 4160 4110 IF INKEY\$="1" THEN GO SUB 4
4120 IF INKEY\$="" THEN GO TO 411 0 4130 LET x=x+2: LET y=y+1: NEXT
9 4140 GO SUB 4150: STOP 4150 POKE chars,0: POKE chars+1, 60: RETURN 4160 POKE chars,221: POKE chars+ 1,214: RETURN

	well acine -	· CIVI.		
3000 51 3010 37 3010 39 30010 34 30010 55 30010 15 30010 15 4010 15 4010 10 4010 56 4010 56	6288 3295 3576 5562 1193 2137 1869 4798 6465	4050 4060 4090 41100 41120 4130 4150 4150	71 1197 451 891 1294 444	5872 1134 15689 26724 19742 1434 3448

wap demo's CKT.

#### One More Word On "CK TYPE"

As promised I am continuing to use Stan Lemke's CK TYPE outputs to help readers with their listings. And I've even gotten mail from others saying they'll use it. Well, for all you hold-outs left I have written an even shorter one-line version! Its only ten programming lines long and when SAVEd can then be quickly MERGEd to give a quick report on your latest program entry. it out! It appears as listing 1.1 below.

9999 INPUT k\$: LPRINT k\$;"'s CKT
:"'': LET d=256: LET g=23636: LE
T b=d\*PEEK g+PEEK (g-1): FOR h=1
TO g\*2: LET e=0: LET f=d\*PEEK b
+PEEK (b+1): IF f(>9999 THEN LET
a=d\*PEEK (b+3)+PEEK (b+2): LET
b=b+4: LET j=1: FOR i=1 TO a: LE
T e=e+(j+1)\*PEEK b: LET j=NOT j:
LET b=b+1: NEXT i: PRINT #2;f;T
AB 9;a,e,#3;f;TAB 9;a,e: NEXT h

Listing 1.1

shortest version's CKT: 999 293 26607

# **TS Communique** Joe Williamson

A forum for people having problems with their 1000, 1500 and 2068. If you have any questions, send it to:

TS Communique c/o Time Designs Magazine Co. 29722 Hult Road



I have a new 1985 Emerson 10° portable color TV model EC12P. It has a video input jack and I am using it for a monitor for a 2068.

My problem is that I get ghost images on the left of the cursor and other letters. A printed full horizontal line of graphic squares will be color smeared on the left side and very dark on the right side of the The same with a vertical line. How do I correct this?

> Earl Dunnington Boynton Beach, FL

Dear Earl,

From the circuit diagram you supplied, the video input to your monitor is well buffered and DC isolated so the problem probably does not lie in the monitor, but in the 2068 (assuming of course that the TV in general works OK). Try adjusting the sync & white level (VR1) control next to the speaker inside the 2068. This should help some, but if not, try using a different source on the monitor such as a VCR. If that works OK, try changing the value of R67 in the 2068 (to the right of the big capacitors) which will change the output impedance (not known for being standard). Try values between 50 and 470 ohms. -Joe

I have attempted on several occasions with a low degree of success to adapt our ZX81 and TS1000 to our Magnavox monitor. I first tried Les Soloman's fix (Computers & Electronics, years ago) which amounted in tapping off the video to the RF modulator but that resulted in an unacceptably dark picture. Disconnecting the video input from the RF modulator gave only a marginally better display even with brightness and contrast at maximum.

I then proceeded through all of my SYNTAXs and in very early issue found a circuit which used a 2N2222 transistor. Experimentation with that circuit ended by lowering the the input resistor to the base of the 2N2222 to 600 ohms to produce an acceptable display. However, I abandoned the project when I saw the display go extremly bright during the LOAD and SAVE operations I was afraid of damage to the monitor.

Additionally, the 2N2222 circuit pulled so much current out of the video that it considerably narrowed the good-loading range from a cassette recorder. I was using QLOAD which was always touchier than standard equipment. I guess that my question is: Is there a simple under-the-hood circuit that you know of that will do the job and avoid the problems mentioned above?

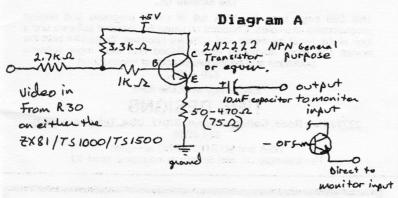


John E. Juergens Pacifica, CA

Dear John,

Your problem has occured with many a TS enthusiast trying to connect their computer to a monitor - In fact, it happens with many other computer lines as well. The problem stems (as above) from the differences in input impedance of different monitors. Some have high input impedance others have low (75 ohm) input impedance and some are even switchable. As far as the actual input circuit, some have DC block input (a capacitor in series with the input) and some do not.

The SYNTAX circuit (DEC '81) was one of the better ones I have seen because it buffered the input and output of the circuit to protect LOAD/SAVE operations and provided the proper biasing of the transistor. The original circuit shown in the article just had the transistor and an emitter follower resistor as the output. With your monitor, you may want to try both of these output circuits. Try connecting the emitter of the transistor directly to the input of the monitor and also I would recommend using a 10 microFarad capacitor in the buffered version (to cut down on tearing and bending of characters) and try different value resistors from the emitter to ground in the range of 50 to 470 ohms. If the monitor is built right, 75 ohms should work the best. This circuit can also be used with the TS 1500. Also, don't worry about the brighter screen in LOAd/SAVE operations as the monitor limits high level inputs. -Joe



In answer to Regis Giacobbe's request on how to save TOMAHAWK to Ramex disk (JAN/FEB '88); TOMAHAWK's basic loader program contains a machime code program embedded in a REM statement to set up the screen and load the machine code. The code which it reads from tape is headerless.

Section 4.2 of the Technical Manual describes what a header consists of. TOMAHAWK doesn't use a header on the machine code block because the code embedded in the REM statement sets up the IX, DE, A, HL, and Flag registers with the necessary parameters to read the code block and calls the proper EXROM routine to read the code. After some "housekeeping" code, it then jumps into the TOMAHAWK game code and the game begins.

What many disk owners have done is to replace the final instruction which jumps into the game with a RET instruction which takes you back into BASIC. You can then SAVE the code with BASIC commands.

To SAVE TOMAHAWK, MERGE TOMAHAWK's BASIC loader into the 2068. Add on to the program the lines:

10 ON ERR RESET

20 SAVE [your system syntax] "TOMAHAWK.SCR" SCREEN\$
30 SAVE [your system syntax] "TOMAHAWK.COD" CODE

27584,37952 40 STOP

50 ON ERR GOTO 10

60 POKE 26839,201

70 GOTO 1

Type as a direct command: RUN 50. This will LOAD the non-standard screen, the game code, and SAVE them to your disk. You can then make up a new loader program to LOAD the screen and game code and start the game by deleting lines 1, 3 through 10, and 50 through 70. Adjust lines 20 to 40 as follows:

20 LOAD [your system syntax] "TOMAHAWK.SCR" SCREEN\$
30 LOAD [your system syntax] "TOMAHAWK.COD" CODE

40 RAND USR 61184

Save this loader to auto start at line 2. In general, when dealing with a headerless code block, you must use a disassembler/monitor to examine the set up code. Look for a block of code statements which assign values to the following registers:

IX - This will be the loading address in RAM memory

DE - This is the length of the code block HL - In TOMAHAWK, this was set to the address of the

EXROM routine which does the tape read A - An FF stands for Data block

Carry Flag - Carry will be set for a load operation

In the case of TOMAHAWK, IX was 6BCO hex, DE was 9440 hex, A was FF hex, Carry was set, and HL pointed to the EXROM tape read routine address. A call was then made to a routine which paged in the EXROM and jumped to the address pointed to by HL. Knowing this, it was easy to translate them into decimal values and make up the BASIC SAVE instructions.

#### Mike Finn Philadelphia, PA

Dear Mike,

Thanks for the little on headerless program loading and for the info on converting TOMAHAWK to disk. -Joe

I own a TS 2068 and one Joystick. When playing games it works only in the left port. How can I get it to work in the right port? The right port is OK per a simple joystick test routine. Also, I use a Star Micronics STX-80 thermal printer with an AERCO Parallel Interface with my 2068 and it works great with TASWORD-TWO but I can not get it to print using TS/VU-CALC.

#### Arthur C. McDuffie Keller, TX

Dear Arthur,

Most of the games that I have seen only "look" at the left joystick. Some do give you the option of using either joystick port, most do not. Unless its in BASIC, the only way you can change the joystick port is to know where the routine that looks at the joystick port resides in code and make the necessary changes. If its in BASIC, simply change it from STICK 1 to STICK 2.

VU-CALC would require you to use the print driver supplied with the AERCO interface. The program really needs to be modified to make full use of the larger printer, such as allowing more columns to be printed. I believe that there is a version that has been modified for full use of a full-sized printer.

-Joe

In reply to Jim Powell's problem with the non-linearity of the TS 2040 printer, Timex is not the only one with this problem. I talked to a drafting teacher who works with IBM equipment and they have the same problem. Their solution is a software modification that corrects for the problem by multiplying the short axis by a correction factor. I'm not smart enough to do this but maybe someone out there is.

Don Balmer Marquette, MI

Dear Don.

It seems to me that I read an article a few years ago on how to plot a (near) perfect circle on the screen using a correction factor. I am sure this same method could be used to print to the printer as well. Does anyone out there remember that article? I was not able to locate it.

When I hook my QL up to my Sears TV/Monitor/RGB and use it in the monitor mode (F1) the picture will not hold steady, it rolls. However, it works fine in TV mode (minus the 64 scan lines). Is there a means to remedy this without having to own two seperate monitors for each computer?

Michael E. Carver Portland, OR

Dear Michael,

You hit the nail on the head when you said the 64 scan lines were gone! In essence, the vertical timing is changed and so the monitor won't lock up until the vertical hold is adjusted on the monitor to correct for the change. On my Sears monitor I am able to get a nice steady picture after adjusting the vertical hold in both TV and monitor mode although the control is more sensitive when in monitor mode.

-Joe

My 2068 will no longer output color to either a monitor (Commodore 1802) or color TV. I've tried adjusting VR1, VR2, and VR3. While my display does seem to change shades of gray, its still not color. I'm going to try replacing the LM1889 chip (it's only \$1.29) to see if that works. I'm also going to replace the 78L12 with a 78M12 suggested for the RGB interface to try and "clean up my screen" When I get an RGB monitor.

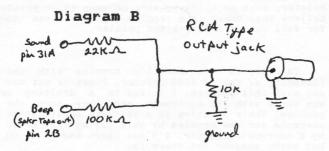
I would also like to hook up a jack that puts out both BEEP & SOUND. I'd also like information on the hardware required for bank switching or building an external RAM expansion.

Don Witfanood USS Horne (CG-30)

Dear Don.

You need to adjust the capacitor inside the RF modulator (metal can at left rear of unit) for best color lock. Since you turned the other controls, you will need to play around with different settings until best results are obtained. If you still don't get color, you may have to replace the LM1889.

The BEEP & SOUND can be picked off the rear edge connector and sent to a seperate jack which can then be connected to one of those \$12 audio amplifiers that Radio Shack sells. BEEP can be found on pin 2B (component side) and SOUND can be found on pin 31A (component side). Use 100K ohms in series with the BEEP connection and 22k ohms in series with the SOUND connection and the junction of these two to ground as shown. Watch for RAM expansion in the next issue. -Joe



I hope there is some help for this problem even though it's not exactly a Timex product. I have an A & J Microdrive. The driver relocation instructions with the unit are wrong in some way. The address for the "TABLE" is given at 62254 and 26255 which is a typographical error. In any case, the address I find is 8669 which I believe is wrong. I don't know enough about the addressing to solve this problem. Many programs ask to relocate the driver at 64000 or above. Is any help available to relocate the driver?

E. W. (Bud) Arbtin Shawnee, KS Dean Rud

I believe the table you are looking for is at 26703 and 26704 which is the address of the printer output routine. At least thats the one thats changed for programs like Tasword II and Profile. for the 2040 printer this contains address 1280 which is the TS printer routine in ROM. This can be changed to address 64000 by poking 26703 with 0 and 26704 with 250 (0 + 256 \* 250 = 64000). A & J may have an intermediate "TABLE" of some sort but the POKEs above should do it if thats the actual start of the printing routine. I'm really not that familiar with A & J's printer interface. —Joe

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# Time Designs Tests

# SPEEDSCREEN, FLASHBACK, TYPE 22, and REFIELD by Mike de Sosa

Creative Codework's SPEEDSCREEN \* \* \* \* 1/2

This is the highly regarded program which optimizes QL screen display handling. It replaces slower QL ROM routines, speeding scrolling, printing (in CSIZE 1,0), and window-drawing by a factor of four to twelve times depending on the operation. Available on Microdrive, disk, or ROM cartridge, SPEEDSCREEN is run before loading other programs which just seem to work faster; features not improved by SPEEDSCREEN (CZIZE 2, for example) work normally. The program also adds the following new features: extra commands to set-up character sets, eight new type-founts, new character sizes, and variable scrolling speeds. SPEEDSCREEN may be configured in eight versions to optimize different types of operations and software.

SPEEDSCREEN is at its fastest using CSIZE 1,0 type in white INK on black PAPER. Why not five stars? As a writer who was already using TurboQuill+ modified QL QUILL, I found SPEEDSCREEN disappointing. I paid a lot of money for little, if any, value. But I recognize its high potential for other applications.

#### Sector Software's FLASHBACK \* \* \* \* \* \*

I gave this excellent, revolutionary program six stars out of five because  $\ensuremath{\mathrm{I}}$ never expect to rate another program higher. FLASHBACK is a straightforward and easy to learn and use data storage program which underlays other programs, particularly QL QUILL or THE EDITOR, and provides fast search and data transfer to the working program. Files may be observed, edited, or created from within QL QUILL and data may be instantly transferred from a FLASHBACK datafile to QUILL.

Data is read or manipulated from a window of variable size and position overlaying the main program, providing almost a dual-screen capability. The FLASHBACK data files are extraordinarily flexible in format --really just a block of text with variable subdivisions. Consider the possibilities. Library (or legal or medical or business) notes may be made directly to FLASHBACK database files which may be sorted, searched and selected into sub-groups. Later, fields or entire records may be instantly transferred to QUILL or elsewhere.

With FLASHBACK, everything about files, records, fields, sub-records, etc., is flexible and easily modified, and the program may be operated on two levels: as a simple card-file or as a relational, interactive database. Quill\_lis, Abacus\_exp, Archive\_exp and Easel\_exp files may be read into FLASHBACK files. A FLASHBACK search is virtually instantaneous, doing in a few seconds, for example, SEARCH and SELECT,

what took a few minutes in QL ARCHIVE. And FLASHBACK files cannot so easily corrupted by human error. Not a database in the conventional sense, FLASHBACK should provide yeoman service in most "filing" and "transfer" operations not involving numerical computation, for example, I see no way of entering the instruction that field A is equal to field B divided by field C.

#### Talent's TYPE 22 \* \* \* 1/2

This is a simulation of a British Royal Navy Type 22 frigate in action against various hostile threats (enemy aircraft, missiles, ships, and subs). The object: stay afloat as long as possible. This is best accomplished by shooting down enemy aircraft and sinking enemy shipping, by taking evasive action, and by the use of electronic countermeasures.

The frigate is equipped with a torpedoand missile-equipped Lynx helicopter which can extend the range of over-the-horizon surveillance and attack and with air- and

surface-search radar.

Once-removed from the standard arcadegame "zap the alien invader," TYPE 22 requires the use of some strategy and tactics, mainly prioritizing threats which must be dealt with in a logical order, damage assessment and control, and ship maneuvering. A scoring system rates your performance.

#### Wood & Wind Computing's REFIELD \* \* \* 1/2

This is an American program designed to facilitate the addition of new fields to existing QL ARCHIVE database files. It is self-documented and quite straightforward--I managed to sail right through it the first time without recourse to the instructions which are included in the usual " doc file." I deducted a star and a half because the program, though well-constructed, does not a great deal, because the writtenn instructions could have been better (I have learned the hard way that instructions must be kept simple), and because of an obvious omission. The obvious omission, easily correctable in the next version, is the failure to include a method to create new numerical fields which are a function of one or more other numerical fields.

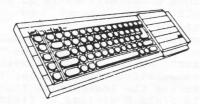
The first three programs obtained from your favorite <u>Time Designs</u> advertiser. Prices are now varying wildly so you may want to telephone shop for the best bargain. The last program is available from Time Designs.

NEXT TIME: TEXTER, an advanced new word processor for the QL, and other hot stuff.

# **MANDELBROT**

# -- A Fractal World Part Four

Michael E. Carver



The author will provide the complete program (with sample Mandelbrot Set data) on Micro-cartridge or 5 1/4" disk (DS/DD only) for \$7.50. Or, if the sender provides cartridge or disk--\$4.00. Send check or money order to : Michael E. Carver, 1016 NE Tillamook, Portland, OR 97212.

#### Mandelbrot Source Code

; Mandelbrot -- machine code subroutine # written by Michael E. Carver 3/30/87

> moveq #Ø,dØ move.1 \$1c(a6),a1

add.1 a6, a1

move. 1 a1, d5

move.w #\$0202,d4

lea \$20(a6),a0

move. 1 (aØ), a2 add.1 a6.a2 lea \$18(a6), aØ

move. 1 (aØ), a1 add.1 a6.a1

move.b (a2)+, (a4)+

1000

; This program will do the recursive mathematics involved in calculating ; points within a Mandelbrot set. Certain variables are carried over

from BASIC (ci and cr) ; NOTE: Only do this step for a fresh start from BASIC moveq #Ø,dØ insure return to BASIC w/out Error lea array(pc), a@ start of array data area lea arr\_pt(pc),ai location to pointer in array move. 1 a0, (a1) store the pointer found\_ci lea ci\_loc, a4 return to BASIC ; Enter here to calculate point in specified plane ; retrieve address of variables cr & ci from BASIC

end of name table (BV\_NTP) found\_cr lea cr\_loc,a4 length of name table store length floating point type move.1 #\$02637200,d1 listed entry for cr move.1 #\$02636900,d2 listed entry for ci start of list table (BV\_NLBAS)

start of name table (BV\_NTBAS) mc variables

set up

34

space dc.1 Ø move.w (a1),d3 is it floating point type? cr\_loc ds. 1 1 cmp.w d3.d4 ci\_loc beq.s flpoint bra.s nope

flooint lea space.a4 add.w 2(a1),a2 move.b (a2)+, (a4)+ get offset to variables move.b (a2)+, (a4)+

> lea space, a4 cmp.1 (a4).d1 equal to cr beg.s found cr not always on word border! cmp.1 (a4),d2 equal to ci beg.s found ci

lea \$20(a6),a0 restore list pointer (BV\_NLBAS) move. 1 (aØ), a2

> update table pointer end of name table? continue seach done

add.1 a6,a2 addq #8,a1

cmp.1 a1,d5

bhi.s loop

bra.s set\_up

lea \$28(a6), aØ move.1 (aØ),a2 add.1 a6, a2

add.1 4(a1).a2

move. 1 a2, (a4) bra. s nope

lea \$28(a6),aØ

move. 1 (a0), a2

add.1 4(a1),a2

move. 1 a2, (a4)

move.w (a3)+, (a4)+

add.1 a6,a2

bra.s nope

store address of var position variable area (BV\_VVBAS)

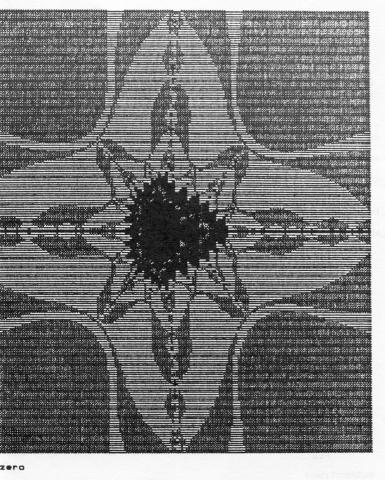
store address of var position variable area (BV\_VVBAS)

store ci

lea cr(pc).a4 first variable space in movea.1 cr loc(pc).a3 store cr move.w (a3)+.(a4)+ move. 1 (a3) + , (a4) +addo #2.a3

move.1 (a3)+, (a4)+ moveq #8.d4 clear 9 words

; move cr and ci to mc variable area and reset mc variables



clr.w (a4)+ dbmi d4, zero do floating point math

moveq #24, d1 move.w \$11a.aØ (sr (a0) move. 1 \$58(a6).a1 lea count(pc),a4 move. w #Ø. (a4)

lea zi(pc).a4

bigloop

move.w Ø(a4),6(a6,a1.1) move.1 2(a4),8(a6,a1.1) move.w Ø(a4),Ø(a6,a1.1) move.1 2(a4),2(a6,a1.1) move.1 #Ø.d7 move.w #\$Øe,dØ move.w \$11c,aØ isr (a0)

move.1 2(a6, a1.1), -4(a6, a1.1) lea zr(pc).a4 move.w Ø(a4),Ø(a6,a1.1) move. 1 2(a4), 2(a6, a1.1) move.w Ø(a4),6(a6,a1.1) move.1 2(a4),8(a6,a1.1) move. 1 #Ø, d7 move.w #\$Øe,dØ move.w \$11c,a0 jer (aØ)

move.w Ø(a6,a1.1),-6(a6,a1.1) move result down on stack move.1 2(a6,a1.1),-4(a6,a1.1) sub.w #12,a1 move. 1 #0. d7 move.w #\$Øc,dØ move.w \$11c,a0 isr (aØ)

reserve space for 4 f.p. #'s (BV\_CHRIX) go for it new stack pointer if changed start counter at Ø store it

put zr onto stack twice 2nd item on stack

1st item on stack still points to zr get ready multiply TOS and NOS (RI\_MULT) do a math operation (RI\_EXEC) an for it

move.w Ø(a6,a1.1),-6(a6,a1.1) move result to bottom of stack

locate zr put zr on stack twice

get ready multiply TOS and NOS

update m.s. pointer get ready subtract TOS from NOS (RI\_SUB) go for it

lea cr(pc).a4 move.w (a4)+,6(a6,a1.1) move.1 (a4),8(a6,a1.1) move 1 #0 d7 move.w #\$Øa,dØ move.w \$11c,a0 isr (a0)

lea ra(pc).a4

isr (aØ)

jsr (aØ)

isr (aØ)

move.w Ø(a6,a1.1),(a4)+ move.l 2(a6,a1.1),(a4) sub. w #12.a1 move. 1 a1. \$56(a6) move.w #\$802,0(a6,a1.1) move.1 #\$40000000,2(a6,a1.1) lea zr(pc),a4 move.w (a4)+,6(a6,a1.1) move.1 (a4)+,8(a6,a1.1) move. 1 #Ø, d7 move.w #\$Øe,dØ move.w \$11c,a0

move.w (a4)+,6(a6,a1.1) move.1 (a4),8(a6,a1.1) move.1 #Ø, d7 move.w #\$@e,dØ move.w \$11c.ag

lea ci(pc),a4 move.w (a4)+,6(a6,a1.1) move.l (a4),8(a6,a1.1) move. 1 #Ø.d7 move.w #\$Øa,dØ move.w \$11c,a0

lea zi(pc),a4 move.w Ø(a6,a1.1),(a4)+ move. 1 2(a6, a1.1), (a4)+ lea zr(pc),a5 move.w (a4)+,Ø(a5)

move.1 (a4)+,2(a5) sub. w #18.a1

; NOTE: a5 still points to zr

move. 1 a1, \$58(a6) move.w Ø(a5),Ø(a6,a1.1) move.1 2(a5),2(a6,a1.1) move.w (a5)+,6(a6,a1.1) move.1 (a5)+,8(a6,a1.1) move. 1 #Ø, d7 move.w #\$Øe,dØ

move.w \$11c,a0 jsr (aØ)

restore math stack pointer put zr onto stack twice

reset m.s. pointer to orig

a5 now points to zi get ready multiply TOS and NOS go for it

locate variable cr

locate variable ra

store result in ra

add TOS to NOS (RI\_ADD)

reset math stack pointer

a4 will now point to zi

multiply TOS and NOS

put zi onto stack

locate variable ci

locate variable zi

store result in zi

now points to ra locate variable zr

store ra into zr

put ci on stack

add TOS to NOS

restore math stack pointer

put no. 2 as f.p. on stack

get ready to call multiply

put on stack

get ready

an for it

locate zr

get ready

go for it

TOS and NOS

an for it

get ready

an for it

put zr on stack

; result of zi\*zi will be 2 numbers below following results

addq #6,a1 move.w Ø(a5),Ø(a6,a1.1) move.1 2(a5),2(a6,a1.1) move.w Ø(a5),6(a6,a1.1) move.1 2(a5),8(a6,a1.1) move.1 #Ø.d7 move.w #\$Øe,dØ move.w \$11c,a0 jsr (aØ)

subq #6, a1 move.w -6(a6,a1.1),Ø(a6,a1.1) move zr\*zr up to bottom of move.1 -4(a6,a1.1),2(a6,a1.1) move.1 #Ø.d7 move.w #\$Øa.dØ

move.w \$11c,aØ isr (aØ) move.1 #Ø.d7 move.w #\$Ø4,dØ move.w \$11c,a0 jsr (aØ)

move. w Ø(a6.a1.1).d6 sub.w #22.a1

update m.s. pointer put zi onto stack twice

get ready multiply TOS and NOS

go for it

reset stack pointer get ready

add TOS to NOS

go for it get ready truncate to word integer (RI\_INT) go for it

store result reset m.s. pointer to orig

check					
	move.l a1,\$58(a6) lea count(pc),a4	restore math stack pointer retrieve counter			
		retrieve counter		Plotter Sour	re Code
	move.w (a4),d5			1 10ccel 55di	re code
	Cmp.w #4,d6	reached upper limit?			
	bge store	if so store in array			
	addq.w #1,d5	increment counter			
	move.w d5, (a4)	store counter	; machi	ne code routines to plot m	andelbrot set to screen
	cmp.b #255,d5	done enough times?	; writt	en by Michael E. Carver 7	/29/87
	bne bigloop	if not do some more			
			1		
store	movea.1 arr_pt(pc).	a4 get array pointer	; enter	here to redraw already cal	culated mandelbrot
	move.b d5, (a4)+	an yer and year	1 array		
	lea arr_pt(pc),a5	update pointer			
	move.1 a4.(a5)	update pointer	start	lea m_point,a4	set m_point to zero
				clr.w (a4)	interger value of m_point
	rts			move.w (a4),d1	ower Ser value of m_point
				lea m_fp(pc),a2	change to floating point
					change to Floating point
1			- 1	bsr convert	
1 mc pro	gram variables		m_100p	lea n_point,a4	set n_point to zero
1				clr.w (a4)	
			n_loop	lea array(pc),a2	
arr_pt	ds.1 1			lea color(pc),a3	
count	ds.w 1			bsr ink	update pointer to array
cr	ds.b 6	floating point		addi.1 #1,(a2)	interger value of n_point
ci	ds.b 6	floating point		lea n_point,a4	
zr	ds.b 6			move.w (a4),d1	
		floating point		lea n_fp(pc),a2	change to floating point
zi	ds.b 6	floating point		bsr convert	
ra	ds.b 6	floating point			
dump	ds.1 8	used during de-bugging		lea m_fp(pc),a2	
array	ds.b 2	address for array storage		bar plot	
				lea n_point(pc),a2	update x co-ord
				addi.w #1, (a2)	reached end of line?
		A CONTRACT THE PROPERTY OF		cmpi.w #199, (a2)	if not plot next point
	Snapshot Sc	ource Code		ble n_loop	
				lea m_point(pc),a5	update y co-ord
				addi.w #1.(a5)	interger value of m_point
; snap	shot and paste for ma	andelbrot program		move.w (a5),d1	The second of mpoint
\$ will	I make a copy of a por	rtion of screen before		lea m_fp(pc),a2	change to floating point
	cing mini_window				
				bsr convert	complete last line?
; and	paste back original	screen portion after removing		cmpi.w #199, (a5)	if not plot next line
min	i_window			ble m_loop	
; ****	written by Michael	E. Carver 7/25/87 ****		rts	
,		2. Ca. va. //20/0/ ****			
			SUBRO	DUTINES	
1			1		
; ente	er here to make a copy	of screen before opening min	i_window		
1					
			; ****	Convert integer to floating	g point ****
snapshot	move.1 #131068,a1	first byte of mini_window ar		entered with diminteger va	lue a2=address to store
	lea picture(pc), a@	picture array		result	
	moved #Ø,dØ		convert	move.1 \$58(a6).a1	math stack pointer
- land	moveq #1,d1	counter for scan lines	convert	move.1 \$58(a6),a1	math stack pointer
s_100p1	moveq #1,d1 moveq #1,d2	counter for scan lines counter words per line	convert	move.w d1,8(a6,a1.1)	place onto stack
s_100p1 s_100p2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+	counter for scan lines counter words per line transfer to picture array	convert	move.w d1,0(a6,a1.1) moveq #8,d0	place onto stack RI_FLOAT
	moveq #1,d1 moveq #1,d2	counter for scan lines counter words per line	convert	move.w di,ø(a6,a1.1) moveq #8,dø moveq #ø,d7	place onto stack RI_FLOAT get ready
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+	counter for scan lines counter words per line transfer to picture array	convert	move.w di,Ø(a6,a1.1) moveq #8,dØ moveq #Ø,d7 move.w #11c,aØ	place onto stack RI_FLOAT
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2	counter for scan lines counter words per line transfer to picture array increase word counter	convert	move.w d1,8(a6,a1.1) moveq #8,d8 moveq #8,d7 move.w \$11c,a8 jsr (a8)	place onto stack RI_FLOAT get ready
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?	E 18.00	move.w di,Ø(a6,a1.1) moveq #8,dØ moveq #Ø,d7 move.w #11c,aØ	place onto stack RI_FLOAT get ready RI_EXEC
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line? next scan line start address	E 18.00	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #Ø, d7 move.w #11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+	place onto stack RI_FLOAT get ready RI_EXEC go for it
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter	E 18.00	move.w d1,8(a6,a1.1) moveq #8,d8 moveq #8,d7 move.w \$11c,a8 jsr (a8)	place onto stack RI_FLOAT get ready RI_EXEC go for it
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line? next scan line start address	E e tyr	move.w d1, Ø(a6,a1.1) moved #8, dØ moved #0, d7 move.w \$11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts	place onto stack RI_FLOAT get ready RI_EXEC go for it store result
	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?		move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #Ø, d7 move.w #11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts Ink ****	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done
	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter		move.w d1, Ø(a6,a1.1) moved #8, dØ moved #0, d7 move.w \$11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done
	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?		move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #Ø, d7 move.w #11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts Ink ****	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done
	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?	; ****	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #Ø, d7 move.w #11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts Ink ****	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done
	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?	; ****	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #0,d7 move.w \$ilc,aØ jsr (aØ) move.w Ø(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2) rts  Ink **** red with a2=array pointer -	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done - a3=color table address
s_100p2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done	; **** ; enter	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w #0,d7 move.w #11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts  Ink **** red with a2=array pointer -	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done - a3=color table address
s_100p2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?	; **** ; enter	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #Ø, d7 move.w \$11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts  Ink **** red with a2=array pointer moveq #Ø, d3 move.l (a2), a4	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done - a3=color table address - clear register get iteration count
s_100p2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done	; **** ; enter	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0,d7 move.w \$11c,aØ jsr (aØ) move.w Ø(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2) rts  Ink **** red with a2=array pointer  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done - a3=color table address - clear register get iteration count
s_loop2	moveq #1,d1 move, w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen	; ****; enter;	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done - a3=color table address - clear register get iteration count
s_100p2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done	; ****; enter;	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color
s_loop2	moveq #1,d1 move, w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen	; ****; enter;	move.w di, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$iic, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts  Ink **** red with a2=array pointer - moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3,a3 move.b (a3), d1 moveq #\$29, dØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN)
s_loop2	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block? done  the "snap-shot" of screen first byte address of mini_s	; ****; enter;	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0, d7 move.w \$11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, d8 move.l #\$20002, aØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2
s_loop2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini-s picture array	; ****; enter; ;	move.w di, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$iic, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2) rts  Ink **** red with a2=array pointer - moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3,a3 move.b (a3), d1 moveq #\$29, dØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN)
s_loop2	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #0,d0 moveq #1,d1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block? done  the "snap-shot" of screen  first byte address of mini_s picture array counter for scan lines	; ****; enter; ;	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0, d7 move.w \$11c, aØ jsr (aØ) move.w Ø(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, d8 move.l #\$20002, aØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move, w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line	; ****; enter; ;	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #8,dØ move.w \$ilc,aØ jsr (aØ) move.w \$f(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2)+ rts  Ink **** red with a2=array pointer -  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3 add.w d3,a3 move.b (a3),d1 moveq #\$29,dØ moveq #1,d3	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout
s_loop2	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array	; ****; enter; ;	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer -  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ moveq #-1, d3 trap #3	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2 timeout go for it
s_loop2  i ente i paste  p_loop1	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini-s picture array counter for scan lines counter for words per line transfer to picture array increase word counter	; ****; enter; ;	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer -  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ moveq #-1, d3 trap #3	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2 timeout go for it
s_loop2  i ente i paste  p_loop1	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array	; **** ; enter ; ink	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #8,dØ move.w \$ilc,aØ jsr (aØ) move.w \$(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3 add.w d3,a3 move.b (a3),d1 moveq #\$29,dØ moveq #\$29,dØ moveq #-1,d3 trap #3 rts	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2 timeout go for it
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #0,d0 moveq #1,d1 movew (a0)+,(a1)+ addq.b #1,d2 cmp1.b #24,d2 ble p_loop2	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?	; **** ; enter ; ink window	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0, d7 move.w \$11c, aØ jsr (aØ) move.w \$0(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #0, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ moveq #-1, d3 trap #3 rts	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmp1.b #24,d2 ble p_loop2 add.w #80,a1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address	; **** ; enter ; ink window	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #8,dØ move.w \$ilc,aØ jsr (aØ) move.w \$(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3 add.w d3,a3 move.b (a3),d1 moveq #\$29,dØ moveq #\$29,dØ moveq #-1,d3 trap #3 rts	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #0,d0 moveq #1,d1 movew (a0)+,(a1)+ addq.b #1,d2 cmp1.b #24,d2 ble p_loop2	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?	; **** ; enter ; ink window	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0, d7 move.w \$11c, aØ jsr (aØ) move.w \$0(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #0, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ moveq #-1, d3 trap #3 rts	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmp1.b #24,d2 ble p_loop2 add.w #80,a1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address	; ****; enter; ink	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #8,dØ move.w \$ilc,aØ jsr (aØ) move.w \$f(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3 add.w d3,a3 move.b (a3),d1 moveq #\$29,dØ moveq #\$29,dØ moveq #1,d3 trap #3 rts  Plot **** red with a2=m_fp (floating	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)
s_loop2  i ente i paste  p_loop1	moveq #1,d1 moveq #1,d2 move,w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini-s picture array counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter	; **** ; enter ; ink window	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0, d7 move.w \$11c, aØ jsr (aØ) move.w \$0(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #0, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ move.l #\$20002, aØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble p_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini-s picture array counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter	; ****; enter; ink	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #8,dØ move.w \$ilc,aØ jsr (aØ) move.w \$f(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3 add.w d3,a3 move.b (a3),d1 moveq #\$29,dØ moveq #\$29,dØ moveq #1,d3 trap #3 rts  Plot **** red with a2=m_fp (floating	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)
s_loop2  i ente i paste  p_loop1	moveq #1,d1 moveq #1,d2 move,w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #0, d7 move.w \$11c, aØ jsr (aØ) move.w \$0(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #0, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ move.l #\$20002, aØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  - a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area
s_loop2  i ente i paste  p_loop1	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble p_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$0(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$29, dØ move.l #\$29, dØ move.l #\$29 dØ z, aØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating)  lea plot_s(pc), a1 move.w (a2)+, Ø(a1)	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  - a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble p_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?	; ****; enter; ink	move.w di, Ø(a6,a1.1) moveq #8,dØ moveq #8,dØ move.w \$ilc,aØ jsr (aØ) move.w \$f(a6,a1.1),(a2)+ move.l 2(a6,a1.1),(a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø,d3 move.l (a2),a4 add.b (a4),d3 add.w d3,a3 move.b (a3),d1 moveq #\$29,dØ moveq #529,dØ moveq #-1,d3 trap #3 rts  Plot **** red with a2=m_fp (floating  lea plot_s(pc),a1 move.u (a2)+,Ø(a1) move.w (a2)+,Ø(a1) move.w (a2)+,6(a1)	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 move,w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble p_loop1	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$11c, aØ jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating  lea plot_s(pc), a1 move.w (a2)+, Ø(a1) move.w (a2)+, 2(a1) move.w (a2)+, 8(a1)	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  - a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack  move n_fp to stack
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble p_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$1(c, aØ) jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$20002, aØ move.l #\$20002, aØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating)  lea plot_s(pc), a1 move.w (a2)+, Ø(a1) move.w (a2)+, Ø(a1) move.l (a2)+, B(a1) move.l (a2)+, B(a1) moveq #\$30, dØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack SD_POINT
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 cmp1.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble p_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?  done	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$1(a,a), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), di moveq #*29, dØ move.l #*200002, aØ move,l #300002, aØ move,l #300002, aØ move,l #4000002, aØ move,l #4000002, aØ move,l #4000002, aØ move,l #40000002, aØ move,l #4000000000000000000000000000000000000	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack SD_POINT timeout timeout
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 moveq #1,d2 move.w (a1)+,(a0)+ addq.b #1,d2 cmpi.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble s_loop1 rts  er here to paste back  move.l #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 move.w (a0)+,(a1)+ addq.b #1,d2 cmpi.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmpi.b #36,d1 ble p_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$1(a,a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #0, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$29, dØ move.l #\$280002, aØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating  lea plot_s(pc), a1 move.w (a2)+, Ø(a1) move.l (a2)+, B(a1) move.l (a2)+, B(a1) moveq #\$30, dØ moveq #-1, d3 moveq #\$1, d3 move, l #\$20002, aØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack  SD_POINT timeout I.D. # for channel #2
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 cmp1.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble p_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini_s picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?  done	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$(a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #Ø, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating  lea plot_s(pc), a1 move.w (a2)+, Ø(a1) move.w (a2)+, 2(a1) move.w (a2)+, 2(a1) move.w (a2)+, 8(a1) move.l (a2)+, 8(a1)	place onto stack RI_FLOAT get ready RI_EXEC go for it store result  done  - a3=color table address  - clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack  MOVE n_fp to stack  SD_POINT timeout I.D. # for channel #2 go for it
s_loop2  i ente  paste  p_loop1 p_loop2	moveq #1,d1 move, w (a1)+, (a0)+ addq.b #1,d2 cmp1.b #24,d2 ble s_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble s_loop1 rts  er here to paste back  move.1 #131068,a1 lea picture(pc),a0 moveq #0,d0 moveq #1,d1 moveq #1,d2 cmp1.b #24,d2 ble p_loop2 add.w #80,a1 addq.b #1,d1 cmp1.b #36,d1 ble p_loop1 rts	counter for scan lines counter words per line transfer to picture array increase word counter completed scan line?  next scan line start address increase scan line counter completed block?  done  the "snap-shot" of screen  first byte address of mini- picture array  counter for scan lines counter for words per line transfer to picture array increase word counter complete scan line?  next scan line start address increase scan line counter completed block?  done	; ****; enter; ink	move.w d1, Ø(a6,a1.1) moveq #8, dØ moveq #8, dØ move.w \$11c, aØ jsr (aØ) move.w \$1(a,a6,a1.1), (a2)+ move.l 2(a6,a1.1), (a2)+ rts  Ink **** red with a2=array pointer  moveq #0, d3 move.l (a2), a4 add.b (a4), d3 add.w d3, a3 move.b (a3), d1 moveq #\$29, dØ move.l #\$29, dØ move.l #\$280002, aØ moveq #-1, d3 trap #3 rts  Plot **** red with a2=m_fp (floating  lea plot_s(pc), a1 move.w (a2)+, Ø(a1) move.l (a2)+, B(a1) move.l (a2)+, B(a1) moveq #\$30, dØ moveq #-1, d3 moveq #\$1, d3 move, l #\$20002, aØ	place onto stack RI_FLOAT get ready RI_EXEC go for it store result done  a3=color table address  clear register get iteration count find corresponding color  set ink (SD_SETIN) I.D. # for channel #2 timeout go for it done  point value of y co-ord)  plotting stack area move m_fp to stack  SD_POINT timeout I.D. # for channel #2

mc variables

ds.1 1 address of mandelbrot data array array m point ds. w 1 y co-ordinate n point ds.w 1 x co-ordinate m fp ds. w 3 room for floating point number n fp ds. w 3 room for floating point number ds.b 256 color room for color data plot b ds.b 224 room for plotting stack plot\_s ds.b 16 pointer to top of plotting stack

enter here to plot mandelbrot set as it is being calculated

lea array(pc),a2 bsr ink addi.1 #1.(a2) lea n\_point, a4 move.w (a4),d1 lea n\_fp(pc),a2 ber convert lea m fp(pc),a2 bsr plot lea n\_point(pc),a2 addi.w #1, (a2) cmpi.w #199, (a2) ble exit clr.w (a2) lea m\_point(pc),a5 addi.w #1. (a5)

update pointer to array interger value of n\_point

change to floating point

update x co-ord
reached end of line?
if not exit
if end of line zero n\_point
and increment m\_point
update y co-ord

start2 lea m\_point,a4 move.w (a4),di lea m\_fp(pc),a2

bsr convert

interger value of m\_point change to floating point

#### UPGRADING YOUR QL

by

#### Mike de Sosa

Despite the fact that the QL has been out of manufacture for some time and is now becoming somewhat scarce on your distributor's shelves, it is only just now reaching what may be called a fully developed, fully supported status. In fact, with the ever increasing amount of new software for the QL which is announced each month or appears in the QUANTA (QL Users and Tinkerers Association) library, one wonders how much further one can go with the QL. One happy characteristic of the QL's 32-bit architecture and its Motorola 68008 microprocessor is its relative proof against obsolescence. I would say--as a non-technical expert--that within a year, emulators will be available for the QL which will enable it to run most popular brands (not types--but brands) of software!

In my book on the QL, <u>Taking the Quantum Leap</u>: The Last Word On the Sinclair QL (available from <u>Time Designs Magazine</u>), I describe a number of "ideal systems" for the QL, and these are still valid, but there have been a number of new products for the QL which must be considered as components of an "ideal system."

First and foremost, considering the logistical realities, is obtaining a second, "spare" QL. I don't think that I need elaborate why, except to say that—at the price of a new QL—it is sheer folly not to have another, either networked to your present QL or on the shelf. And, if you have a great deal of hardware and software for your QL, or a significant number of important files for your QL, you might even consider a second spare—what the hey?

Working from the inside of your QL out, you might consider replacement chips or com-

ponents which better manage the heat generated by QL components to reduce the incidence of computer lock-ups. Replacement ROM chips are available which might improve your QL in many ways. Replacing your JSU chip with a JS or MG chip would, most importantly, eliminate the graphic incompatibility encountered with certain European software, and the replacement ROM chip may be ordered with built-in ICE, SUPER TOOLKIT II, QfLash or other software!

There are now a number of replacement keyboards for your QL. I have not reviewed any, because I like the QL keyboard. (I believe that the reasons why the QL keyboard is unpopular with some are threefold: it doesn't look like other keyboards, it is a soft-touch keyboard which is frequently damaged by heavy-handed hackers, and it has no number pad. The only valid criticism is the latter, and this only if you are a serious number-cruncher. A quality, smooth-operating, inexpensive numeric pad is a much-needed and long-awaited QL accessory.

I'm going to save monitors and printers for another day except for two points. A lot of new graphics software is being written for Epson FX-80 or RX-80 printers, so why not take the course of least resistance and buy one of these printers or a printer which is exactly compatible with them. Printer-driver installation is probably the most common problem for QL users. (In answering readers' questions about this, I have learnt a lot and will soon write an entire article on this subject.) The second point has to do with use of the Sears Color TV/Monitor as a suitable RGB monitor for the QL. At about \$340, I recommended the Sears as a "best

buy" and personal favorite in my book. I do not have definite information, but it may be that newer models of this excellent combfiltered TV and composite and RGB monitor do not work with the QL--there may be a vertical hold problem. If there is anybody out there using the QL with a new model Sears TV/Monitor successfully or anyone who has had a problem with it, please write me care of <u>Time Designs</u>. Since Sears has a very good "no-fault" return policy, there would be little risk if someone experimented here -- the monitor has such good capabilities that it would be worth a try.

The next item to be considered is additional RAM for your QL. Extra RAM transforms your QL, its bundled software, and its use with many types of software, vastly improving it. You can add extra RAM internally or externally-usually as part of a disk interface. External RAM is faster than internal RAM. Miracle System's QL TRUMP CARD is a full-featured disk interface which offers the most extra RAM currently available, for a total of 896K; it has built-in dynamic and static RAMdisk firmware with a very fast Microdrive to RAMdisk copy feature, a dynamic printer buffer, a good screen-dump utility, a 128K RAM emulator, and Super TOOLKIT II. Sandy's SUPERQBOARD is another full-featured disk interface offering an extra 512K RAM, for a total of 640K; its RAMdisk and operating system (QRAM) are loaded separately as software--not a good feature--but it has has a parallel printer output and SuperMouse input. (I hear rumors that Sandy may soon have a 1-megabyte RAMpack for their SUPERQBOARD.)

It is quite feasible to operate a good QL system without disk drives. One of my QL set-ups has an old and outdated PCML 512K RAMpack with a number of TOOLKIT II commands and RAMdisk controller as firmware. But at least 256K of extra RAM is considered essential. A good compromise system would consist of a QL with 640K of available RAM and a single quad-density (1440 sectors per disk) dsk drive. I like 5 1/4" disks , personally, but I may just be old-fashioned.

#### Upgrading QL Software

The bundled Psion software programs for the QL are still hard to beat, especially QL ABACUS and QL EASEL, but there are new and promising substitutes for QL QUILL and QL ARCHIVE now available and on the horizon.

Digital Precision's THE EDITOR and SPECIAL EDITOR are somewhat more complex to use than QL QUILL, but, <u>if</u> <u>you can can handle it</u> (an admonition which could apply to all DP software), either of these offer most professional features. Neither of these are WYSIWIG, and the latter program (which has a 160-page manual) requires at least 128K extra RAM.

Software 87's TEXTer is a new, fullfeatured word processor which, though favorably reviewed in the March 1988 QL World, is not quite ready for release. I have tested a preliminary version of TEXTs, but I will not review it until it is ready for release.

QL QUILL has been much maligned, but it remains one of the best and easiest to use WYSIWIG word processors. Used with comple-

mentary programs like SPEEDSCREEN and/or TURBOQUILL+ and expanded RAM which speed-up and otherwise facilitate operation, QL QUILL remains a contender for "the best QL word processor," and when used with comprehensive multi-tasking software such as Sector Software's TASKMASTER (and SPELLBOUND plus PDQL's FILEBOUND), Compware's TASK SWOPPER (plus Cope's QATS Version 3), or QJump's QRAM, a database system such as FLASHBACK, and a desktop publishing system, QL QUILL can be the basis of a comprehensive word processing system which is much more than a regular word processor. QL QUILL remains a winner.

QL ARCHIVE may be nearing the end of a good run. Version 2.38 of ARCHIVE which permits "run-time" database applications is now available with full instructions from your supplier (U.S. QLs were supplied with Psion version 2.1 software; the latest and final QL QUILL, ABACUS, and BASEL editions version 2.35). Ark Distribution's ARCHIVIST which makes good use of "run-time" ARCHIVE provides an excellent and easily modifiable general-purpose database system for those not interested in more esoteric database procedures--but for those that are, there are systems aplenty, more than for any other system.

Another contender here may be Creative Codeworks' brand new QUICKFAX, which I have not yet tested, which is billed as a data storage system which may be used as either "a card-file database or as a powerful data

source for other programs."

What's going to kill off QL ARCHIVE, however, is a very important new program from Sector Software, FLASHBACK, which will revolutionize the use of the QL for non-mathematical applications. FLASHBACK provides the first dual-screen, integrated application of a fast, versatile database system to use with QL QUILL, and one that provides for instant transfer of data to the latter program! (See "Time Designs Tests.")

The latest versions of the QL's Psion software programs are now available and provide subtle improvements over the U.S.supplied versions, except for QL ARCHIVE which offers more significant enhancements.

Two excellent products cited above are Athene Consultants' TURBOQUILL+ and Creative Codeworks' SPEEDSCREEN (see "Time Designs Tests") are both designed to speed-up cursor movement. SPEEDSCREEN is the more comprehensive program and works with most programs; TURBOQUILL+ just works with QL QUILL. The programs are compatible and may be used together, but they are somewhat redundant. As a writer I tend to prefer TURBOQUILL+ which has a handy Glossary utility.

Hot Tips: Modify your QL QUILL boot program and configure QL QUILL to place your program in RAM1 and QUILL documents and Glossary items in RAM2 for faster operation. If using TURBOQUILL+ and FLASHBACK together, configure TQ+ for "less than full capitalization" and use TQ+'s TQP\_CONFIG to configure your TQ+-modified QL QUILL program.

NEXT TIME: "Upgrading Your QL II: Graphics, Desktop Publishing, and Game Software," plus more hot tips.

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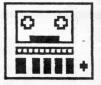
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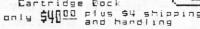
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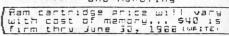
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